

**QATzip**

1.3.0

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# Chapter 1

## Module Index

### 1.1 Modules

Here is a list of all modules:

Data Compression API	7
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# Chapter 2

## Class Index

### 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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# **Chapter 3**

## **File Index**

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# Chapter 4

## Module Documentation

### 4.1 Data Compression API

#### Classes

- struct `QzSessionParams_S`
- struct `QzSession_S`
- struct `QzStatus_S`
- struct `QzCrc64Config_S`
- struct `QzStream_S`

#### Macros

- `#define QATZIP_API_VERSION_NUM_MAJOR` (2)
- `#define QATZIP_API_VERSION_NUM_MINOR` (3)
- `#define QZ_OK` (0)
- `#define QZ_SW_BACKUP_BIT_POSITION` (0)
- `#define QZ_SW_EXECUTION_BIT` (4)
- `#define QZ_MAX_STRING_LENGTH` 64
- `#define QZ_SKID_PAD_SZ` 48

#### Typedefs

- `typedef enum Qz HuffmanHdr_E Qz HuffmanHdr_T`
- `typedef enum PinMem_E PinMem_T`
- `typedef enum Qz Direction_E Qz Direction_T`
- `typedef enum Qz DataFormat_E Qz DataFormat_T`
- `typedef enum Qz PollingMode_E Qz PollingMode_T`
- `typedef enum Qz CrcType_E Qz CrcType_T`
- `typedef enum Qz SoftwareComponentType_E Qz SoftwareComponentType_T`
- `typedef int(*) qz LZ4S CallbackFn` (void \*external, const unsigned char \*src, unsigned int \*src\_len, unsigned char \*dest, unsigned int \*dest\_len, int \*ExtStatus)
- `typedef void(*) qz AsyncCallbackFn` (void \*tag, int status)
- `typedef struct Qz SessionParams_S Qz SessionParams_T`
- `typedef struct Qz Session_S Qz Session_T`
- `typedef struct Qz Status_S Qz Status_T`
- `typedef struct Qz Crc64Config_S Qz Crc64Config_T`
- `typedef void * Qz MetadataBlob_T`
- `typedef struct Qz Stream_S Qz Stream_T`

## Enumerations

- enum `Qz Huffman Hdr E` { `QZ_DYNAMIC_HDR` = 0, `QZ_STATIC_HDR` }
- enum `PinMem E` { `COMMON_MEM` = 0, `PINNED_MEM` }
- enum `Qz Direction E` { `QZ_DIR_COMPRESS` = 0, `QZ_DIR_DECOMPRESS`, `QZ_DIR_BOTH` }
- enum `Qz DataFormat E` {
 `QZ_DEFLATE_4B` = 0, `QZ_DEFLATE_GZIP`, `QZ_DEFLATE_GZIP_EXT`, `QZ_DEFLATE_RAW`,  
`QZ_FMT_NUM` }
- enum `Qz PollingMode E` { `QZ_PERIODICAL_POLLING` = 0, `QZ_BUSY_POLLING` }
- enum `Qz CrcType E` { `QZ_CRC32` = 0, `QZ_ADLER`, `NONE` }
- enum `Qz SoftwareComponentType E` {
 `QZ_COMPONENT_FIRMWARE` = 0, `QZ_COMPONENT_KERNEL_DRIVER`, `QZ_COMPONENT_USER_DRIVER`,  
`QZ_COMPONENT_QATZIP_API`,  
`QZ_COMPONENT_SOFTWARE_PROVIDER` }

## Functions

- `QATZIP_API int qzInit (QzSession_T *sess, unsigned char sw_backup)`
- `QATZIP_API int qzSetupSession (QzSession_T *sess, QzSessionParams_T *params)`
- `QATZIP_API int qzCompress (QzSession_T *sess, const unsigned char *src, unsigned int *src_len, un-signed char *dest, unsigned int *dest_len, unsigned int last)`
- `QATZIP_API int qzCompressCrc (QzSession_T *sess, const unsigned char *src, unsigned int *src_len, un-signed char *dest, unsigned int *dest_len, unsigned int last, unsigned long *crc)`
- `QATZIP_API int qzCompressWithMetadataExt (QzSession_T *sess, const unsigned char *src, unsigned int *src_len, un-signed char *dest, unsigned int *dest_len, unsigned int last, uint64_t *ext_rc, QzMetadaBlob_T *metadata, uint32_t hw_buff_sz_override, uint32_t comp_thrshold)`
- `QATZIP_API int qzCompress2 (QzSession_T *sess, const unsigned char *src, unsigned int *src_len, un-signed char *dest, unsigned int *dest_len, unsigned int last, qzAsyncCallbackFn callback, void *cb_tag)`
- `QATZIP_API int qzDecompress (QzSession_T *sess, const unsigned char *src, unsigned int *src_len, un-signed char *dest, unsigned int *dest_len)`
- `QATZIP_API int qzDecompressCrc (QzSession_T *sess, const unsigned char *src, unsigned int *src_len, un-signed char *dest, unsigned int *dest_len, unsigned long *crc)`
- `QATZIP_API int qzDecompressWithMetadataExt (QzSession_T *sess, const unsigned char *src, unsigned int *src_len, un-signed char *dest, unsigned int *dest_len, uint64_t *ext_rc, QzMetadaBlob_T *metadata, uint32_t hw_buff_sz_override)`
- `QATZIP_API int qzDecompress2 (QzSession_T *sess, const unsigned char *src, unsigned int *src_len, un-signed char *dest, unsigned int *dest_len, qzAsyncCallbackFn callback, void *cb_tag)`
- `QATZIP_API int qzTeardownSession (QzSession_T *sess)`
- `QATZIP_API int qzClose (QzSession_T *sess)`
- `QATZIP_API int qzGetStatus (QzSession_T *sess, QzStatus_T *status)`
- `QATZIP_API int qzSetDefaults (QzSessionParams_T *defaults)`
- `QATZIP_API int qzGetDefaults (QzSessionParams_T *defaults)`
- `QATZIP_API void * qzMalloc (size_t sz, int numa, int force_pinned)`
- `QATZIP_API int qzAllocateMetadata (QzMetadaBlob_T *metadata, size_t data_size, uint32_t hw_buff_sz)`
- `QATZIP_API void qzFree (void *m)`
- `QATZIP_API int qzFreeMetadata (QzMetadaBlob_T metadata)`
- `QATZIP_API int qzMemFindAddr (unsigned char *a)`
- `QATZIP_API int qzCompressStream (QzSession_T *sess, QzStream_T *strm, unsigned int last)`
- `QATZIP_API int qzDecompressStream (QzSession_T *sess, QzStream_T *strm, unsigned int last)`
- `QATZIP_API int qzEndStream (QzSession_T *sess, QzStream_T *strm)`
- `QATZIP_API int qzGetSoftwareComponentVersionList (QzSoftwareVersionInfo_T *api_info, unsigned int *num_elem)`
- `QATZIP_API int qzGetSoftwareComponentCount (unsigned int *num_elem)`
- `QATZIP_API int qzGetSessionCrc64Config (QzSession_T *sess, QzCrc64Config_T *crc64_config)`
- `QATZIP_API int qzSetSessionCrc64Config (QzSession_T *sess, QzCrc64Config_T *crc64_config)`
- `QATZIP_API int qzMetadataBlockRead (uint32_t block_num, QzMetadaBlob_T metadata, uint32_t *block_offset, uint32_t *block_size, uint32_t *block_flags, uint32_t *block_hash)`
- `QATZIP_API int qzMetadataBlockWrite (uint32_t block_num, QzMetadaBlob_T metadata, uint32_t *block_offset, uint32_t *block_size, uint32_t *block_flags, uint32_t *block_hash)`

### 4.1.1 Detailed Description

These functions specify the API for data compression operations.

#### Remarks

### 4.1.2 Macro Definition Documentation

#### 4.1.2.1 QATZIP\_API\_VERSION\_NUM\_MAJOR

```
#define QATZIP_API_VERSION_NUM_MAJOR (2)
```

QATzip Major Version Number The QATzip API major version number. This number will be incremented when significant changes to the API have occurred. The combination of the major and minor number definitions represent the complete version number for this interface.

#### 4.1.2.2 QATZIP\_API\_VERSION\_NUM\_MINOR

```
#define QATZIP_API_VERSION_NUM_MINOR (3)
```

QATzip Minor Version Number The QATzip API minor version number. This number will be incremented when minor changes to the API have occurred. The combination of the major and minor number definitions represent the complete version number for this interface.

#### 4.1.2.3 QZ\_MAX\_STRING\_LENGTH

```
#define QZ_MAX_STRING_LENGTH 64
```

QATzip software version structure

This structure contains data relating to the versions of a QATZip or a subcomponent of this library platform.

#### 4.1.2.4 QZ\_OK

```
#define QZ_OK (0)
```

QATzip Session Status definitions and function return codes

This list identifies valid values for session status and function return codes.Success

#### 4.1.2.5 QZ\_SKID\_PAD\_SZ

```
#define QZ_SKID_PAD_SZ 48
```

Get the maximum compressed output length

Get the maximum compressed output length.

This function shall not be called in an interrupt context. None None Yes No Yes

**Parameters**

<code>in</code>	<code>src_sz</code>	Input data length in bytes	sess Session handle (pointer to opaque instance and session data)
-----------------	---------------------	----------------------------	---

**Return values**

<code>dest_sz</code>	Max compressed data output length in bytes. When <code>src_sz</code> is equal to 0, the return value is <a href="#">QZ_COMPRESSED_SZ_OF_EMPTY_FILE(34)</a> . When integer overflow happens, the return value is 0
----------------------	---

**Precondition**

None

**Postcondition**

None

**Note**

Only a synchronous version of this function is provided.

**See also**

None

**4.1.2.6 QZ\_SW\_BACKUP\_BIT\_POSITION**

```
#define QZ_SW_BACKUP_BIT_POSITION (0)
```

QATzip Session software configuration settings

The following definitions can be used with the `sw_backup` variable in structs and functions to configure the session

`QZ_ENABLE_SOFTWARE_BACKUP` Configure session with software fallback

`QZ_ENABLE_SOFTWARE_ONLY_EXECUTION` Configure session to only use software

**4.1.2.7 QZ\_SW\_EXECUTION\_BIT**

```
#define QZ_SW_EXECUTION_BIT (4)
```

QATzip Extended return information

The following definitions can be used with the extended return values.

`QZ_SW_EXECUTION` indicates if a request for services was performed in software.

`QZ_HW_TIMEOUT` indicates if a request to hardware was timed out.

If set in the extended return value, `QZ_POST_PROCESS_FAIL` indicates post processing of the LZ4s compressed data has failed.

### 4.1.3 Typedef Documentation

#### 4.1.3.1 PinMem\_T

```
typedef enum PinMem_E PinMem_T
```

Supported memory types

This enumerated list identifies memory types supported by QATzip.

#### 4.1.3.2 qzAsyncCallbackFn

```
typedef void(* qzAsyncCallbackFn) (void *tag, int status)
```

This callback function will be called in asynchronous compression and decompression API. Function implementation should be provided by user and comply with this prototype's rules.

This function shall not be called in an interrupt context. None None Yes No Yes

#### Parameters

in, out	tag	User-managed value to help identify request.
in	status	Status of compression/decompression operation.

#### Precondition

None

#### Postcondition

None

#### Note

None

#### See also

None

#### 4.1.3.3 QzCrc64Config\_T

```
typedef struct QzCrc64Config_S QzCrc64Config_T
```

QATzip CRC64 configuration structure

This structure contains data relating to configuration of the sessions CRC64 functionality. Session defaults to using ECMA-182 Normal on creation.

#### 4.1.3.4 QzCrcType\_T

```
typedef enum QzCrcType_E QzCrcType_T
```

Supported checksum type

This enumerated list identifies the checksum type for input/output data. The format can be CRC32, Adler or none.

#### 4.1.3.5 QzDataFormat\_T

```
typedef enum QzDataFormat_E QzDataFormat_T
```

Streaming API input and output format

This enumerated list identifies the data format supported by QATzip streaming API. A format can be raw deflate data block, deflate block wrapped by GZip header and footer, or deflate data block wrapped by GZip extension header and footer.

#### 4.1.3.6 QzDirection\_T

```
typedef enum QzDirection_E QzDirection_T
```

Compress or decompress setting

This enumerated list identifies the session directions supported by QATzip. A session can be compress, decompress or both.

#### 4.1.3.7 QzHuffmanHdr\_T

```
typedef enum QzHuffmanHdr_E QzHuffmanHdr_T
```

This API provides access to underlying compression functions in QAT hardware. The API supports an implementation that provides compression service in software if all of the required resources are not available to execute the compression service in hardware.

The API supports threaded applications. Applications can create threads and each of these threads can invoke the API defined herein.

For simplicity, initializations and setup function calls are not required to obtain compression services. If the initialization and setup functions are not called before compression or decompression requests, then they will be called with default arguments from within the compression or decompression functions. This results in several legal calling scenarios, described below.

Scenario 1 - All functions explicitly invoked by caller, with all arguments provided.

```
qzInit(&sess, sw_backup); qzSetupSession(&sess, &params); qzCompress(&sess, src, &src_len, dest, &dest_len, 1); qzDecompress(&sess, src, &src_len, dest, &dest_len); qzTeardownSession(&sess); qzClose(&sess);
```

Scenario 2 - Initialization function called, setup function not invoked by caller. This scenario can be used to specify the sw\_backup argument to qzInit.

```
qzInit(&sess, sw_backup); qzCompress(&sess, src, &src_len, dest, &dest_len, 1); calls qzSetupSession(sess, N<-ULL); qzTeardownSession(&sess); qzClose(&sess);
```

Scenario 3 - Calling application simply invokes the actual qzCompress functions.

```
qzCompress(&sess, src, &src_len, dest, &dest_len, 0); calls qzInit(sess, 1); calls qzSetupSession(sess, NULL);
qzCompress(&sess, src, &src_len, dest, &dest_len, 1);
```

Notes: Invoking qzSetupSession with NULL for params sets up a session with default session attributed, detailed in the function description below.

If an application terminates without invoking tear down and close functions, process termination will invoke memory and hardware instance cleanup.

If a thread terminates without invoking tear down and close functions, memory and hardware are not cleaned up until the application exits.

Additions for QAT 2.0 and beyond platforms though Extending QzSessionParamsGen3\_T, QzDataFormatGen3\_T and Using qzSetupSessionGen3 to setup session.

1. Addition of LZ4 and LZ4s
2. Addition of post processing functions for out of LZ4s
3. Compression level up to 12 for LZ4 and LZ4s
4. Support for gzip header with additional compression algorithms

#### Supported Huffman Headers

This enumerated list identifies the Huffman header types supported by QATzip.

##### 4.1.3.8 qzLZ4SCallbackFn

```
typedef int(* qzLZ4SCallbackFn) (void *external, const unsigned char *src, unsigned int *src_len,
                                 unsigned char *dest, unsigned int *dest_len, int *ExtStatus)
```

Post processing callback after LZ4s compression

This function will be called in qzCompressCrc for post processing of lz4s payloads. Function implementation should be provided by user and comply with this prototype's rules. The input parameter 'dest' will contain the compressed lz4s format data.

The user callback function should be provided through the QzSessionParams\_T. And set data format of compression to 'QZ\_LZ4S\_FH', then post-processing will be triggered.

qzCallback's first parameter 'external' can be a customized compression context which can be setup before QAT qzSetupSession. It can be provided to QATZip through the 'qzCallback\_external' variable in the QzSessionParams\_T structure.

ExtStatus will be embedded into extended return codes when qzLZ4SCallbackFn returns QZ\_POST\_PROCESS\_ERROR. See extended return code section and \*Ext API for details.

This function shall not be called in an interrupt context. None None Yes No Yes

**Parameters**

<i>in</i>	<i>external</i>	User context provided through the 'qzCallback_external' pointer in the QzSessionParams_T structure.
<i>in</i>	<i>src</i>	Point to source buffer
<i>in, out</i>	<i>src_len</i>	Length of source buffer. Modified to number of bytes consumed
<i>in</i>	<i>dest</i>	Point to destination buffer
<i>in, out</i>	<i>dest_len</i>	Length of destination buffer. Modified to length of compressed data when function returns
<i>in, out</i>	<i>ExtStatus</i>	'qzCallback' customized error code.

**Return values**

<i>QZ_OK</i>	Function executed successfully
<i>QZ_FAIL</i>	Function did not succeed
<i>QZ_PARAMS</i>	params are invalid
<i>QZ_POST_PROCESS_ERROR</i>	post processing error

**Precondition**

None

**Postcondition**

None

**Note**

Only a synchronous version of this function is provided.

**See also**

None

**4.1.3.9 QzMetadataBlob\_T**

```
typedef void* QzMetadataBlob_T
```

QATzip pointer to opaque metadata.

The opaque pointer to metadata.

**4.1.3.10 QzPollingMode\_T**

```
typedef enum QzPollingMode_E QzPollingMode_T
```

Supported polling mode

Specifies whether the instance must be busy polling, or be periodical polling.

#### 4.1.3.11 QzSession\_T

```
typedef struct QzSession_S QzSession_T
```

QATzip Session opaque data storage

This structure contains a pointer to a structure with session state.

#### 4.1.3.12 QzSessionParams\_T

```
typedef struct QzSessionParams_S QzSessionParams_T
```

QATzip Session Initialization parameters

This structure contains data for initializing a session.

#### 4.1.3.13 QzSoftwareComponentType\_T

```
typedef enum QzSoftwareComponentType_E QzSoftwareComponentType_T
```

Software Component type

This enumerated list specifies the type of software that is being described.

#### 4.1.3.14 QzStatus\_T

```
typedef struct QzStatus_S QzStatus_T
```

QATzip status structure

This structure contains data relating to the status of QAT on the platform.

#### 4.1.3.15 QzStream\_T

```
typedef struct QzStream_S QzStream_T
```

QATzip Stream data storage

This structure contains metadata needed for stream operation.

### 4.1.4 Enumeration Type Documentation

#### 4.1.4.1 PinMem\_E

```
enum PinMem_E
```

Supported memory types

This enumerated list identifies memory types supported by QATzip.

**Enumerator**

COMMON_MEM	Allocate non-contiguous memory
PINNED_MEM	Allocate contiguous memory

**4.1.4.2 QzCrcType\_E**

enum [QzCrcType\\_E](#)

Supported checksum type

This enumerated list identifies the checksum type for input/output data. The format can be CRC32, Adler or none.

**Enumerator**

QZ_CRC32	CRC32 checksum
QZ_ADLER	Adler checksum
NONE	No checksum

**4.1.4.3 QzDataFormat\_E**

enum [QzDataFormat\\_E](#)

Streaming API input and output format

This enumerated list identifies the data format supported by QATzip streaming API. A format can be raw deflate data block, deflate block wrapped by GZip header and footer, or deflate data block wrapped by GZip extension header and footer.

**Enumerator**

QZ_DEFLATE_4B	Data is in raw deflate format with 4 byte header
QZ_DEFLATE_GZIP	Data is in deflate wrapped by GZip header and footer
QZ_DEFLATE_GZIP_EXT	Data is in deflate wrapped by GZip extended header and footer
QZ_DEFLATE_RAW	Data is in raw deflate format
QZ_FMT_NUM	

**4.1.4.4 QzDirection\_E**

enum [QzDirection\\_E](#)

Compress or decompress setting

This enumerated list identifies the session directions supported by QATzip. A session can be compress, decompress or both.

#### Enumerator

<code>QZ_DIR_COMPRESS</code>	Session will be used for compression
<code>QZ_DIR_DECOMPRESS</code>	Session will be used for decompression
<code>QZ_DIR_BOTH</code>	Session will be used for both compression and decompression

#### 4.1.4.5 `Qz Huffman Hdr_E`

enum `Qz Huffman Hdr_E`

This API provides access to underlying compression functions in QAT hardware. The API supports an implementation that provides compression service in software if all of the required resources are not available to execute the compression service in hardware.

The API supports threaded applications. Applications can create threads and each of these threads can invoke the API defined herein.

For simplicity, initializations and setup function calls are not required to obtain compression services. If the initialization and setup functions are not called before compression or decompression requests, then they will be called with default arguments from within the compression or decompression functions. This results in several legal calling scenarios, described below.

Scenario 1 - All functions explicitly invoked by caller, with all arguments provided.

```
qzInit(&sess, sw_backup); qzSetupSession(&sess, &params); qzCompress(&sess, src, &src_len, dest, &dest_len, 1); qzDecompress(&sess, src, &src_len, dest, &dest_len); qzTeardownSession(&sess); qzClose(&sess);
```

Scenario 2 - Initialization function called, setup function not invoked by caller. This scenario can be used to specify the `sw_backup` argument to `qzInit`.

```
qzInit(&sess, sw_backup); qzCompress(&sess, src, &src_len, dest, &dest_len, 1); calls qzSetupSession(sess, NULL); qzTeardownSession(&sess); qzClose(&sess);
```

Scenario 3 - Calling application simply invokes the actual `qzCompress` functions.

```
qzCompress(&sess, src, &src_len, dest, &dest_len, 0); calls qzInit(sess, 1); calls qzSetupSession(sess, NULL); qzCompress(&sess, src, &src_len, dest, &dest_len, 1);
```

Notes: Invoking `qzSetupSession` with `NULL` for `params` sets up a session with default session attributed, detailed in the function description below.

If an application terminates without invoking tear down and close functions, process termination will invoke memory and hardware instance cleanup.

If a thread terminates without invoking tear down and close functions, memory and hardware are not cleaned up until the application exits.

Additions for QAT 2.0 and beyond platforms though Extending `QzSessionParamsGen3_T`, `QzDataFormatGen3_T` and Using `qzSetupSessionGen3` to setup session.

1. Addition of LZ4 and LZ4s
2. Addition of post processing functions for out of LZ4s
3. Compression level up to 12 for LZ4 and LZ4s
4. Support for gzip header with additional compression algorithms

#### Supported Huffman Headers

This enumerated list identifies the Huffman header types supported by QATzip.

**Enumerator**

<code>QZ_DYNAMIC_HDR</code>	Full Dynamic Huffman Trees
<code>QZ_STATIC_HDR</code>	Static Huffman Trees

**4.1.4.6 QzPollingMode\_E**

`enum QzPollingMode_E`

Supported polling mode

Specifies whether the instance must be busy polling, or be periodical polling.

**Enumerator**

<code>QZ_PERIODICAL_POLLING</code>	No busy polling
<code>QZ_BUSY_POLLING</code>	busy polling

**4.1.4.7 QzSoftwareComponentType\_E**

`enum QzSoftwareComponentType_E`

Software Component type

This enumerated list specifies the type of software that is being described.

**Enumerator**

<code>QZ_COMPONENT_FIRMWARE</code>	
<code>QZ_COMPONENT_KERNEL_DRIVER</code>	
<code>QZ_COMPONENT_USER_DRIVER</code>	
<code>QZ_COMPONENT_QATZIP_API</code>	
<code>QZ_COMPONENT_SOFTWARE_PROVIDER</code>	

**4.1.5 Function Documentation****4.1.5.1 qzAllocateMetadata()**

```
QATZIP_API int qzAllocateMetadata (
    QzMetadataBlob_T * metadata,
```

```
size_t data_size,
uint32_t hw_buff_sz )
```

Allocate memory for metadata.

Allocate memory for metadata. The function takes the size of entire input buffer and the data size at which individual block will be compressed. These parameters will be used to calculate and allocate required memory for metadata.

This function shall not be called in an interrupt context. None None Yes No Yes

#### Parameters

<i>in, out</i>	<i>metadata</i>	Pointer to opaque metadata.
<i>in</i>	<i>data_size</i>	Size of uncompressed buffer.
<i>in</i>	<i>hw_buff_sz</i>	Data size at which individual block will be compressed.

#### Return values

<i>QZ_OK</i>	Function executed successfully
<i>QZ_FAIL</i>	Function did not succeed
<i>QZ_PARAMS</i>	*metadata is NULL, or data_size is 0, or data_size is greater than 1GB, or incorrect hw_buff_sz.

#### Precondition

None

#### Postcondition

None

#### Note

Only a synchronous version of this function is provided.

#### See also

None

#### 4.1.5.2 qzClose()

```
QATZIP_API int qzClose (
    QzSession_T * sess )
```

Terminates a QATzip session

This function closes the connection with QAT.

This function shall not be called in an interrupt context. None None Yes No Yes

**Parameters**

in	sess	Session handle (pointer to opaque instance and session data)
----	------	--

**Return values**

<i>QZ_OK</i>	Function executed successfully
<i>QZ_FAIL</i>	Function did not succeed
<i>QZ_PARAMS</i>	*sess is NULL or member of params is invalid

**Precondition**

None

**Postcondition**

None

**Note**

Only a synchronous version of this function is provided.

**See also**

None

**4.1.5.3 qzCompress()**

```
QATZIP_API int qzCompress (
    QzSession_T * sess,
    const unsigned char * src,
    unsigned int * src_len,
    unsigned char * dest,
    unsigned int * dest_len,
    unsigned int last )
```

**Compress a buffer**

This function will compress a buffer if either a hardware based session or a software based session is available. If no session has been established - as indicated by the contents of \*sess - then this function will attempt to set up a session using qzInit and qzSetupSession.

The resulting compressed block of data will be composed of one or more gzip blocks, as per RFC 1952.

This function will place completed compression blocks in the output buffer.

The caller must check the updated src\_len. This value will be the number of consumed bytes on exit. The calling API may have to process the destination buffer and call again.

The parameter dest\_len will be set to the number of bytes produced in the destination buffer. This value may be zero if no data was produced which may occur if the consumed data is retained internally. A possible reason for this may be small amounts of data in the src buffer.

This function shall not be called in an interrupt context. None None Yes No Yes

### Parameters

in	<i>sess</i>	Session handle (pointer to opaque instance and session data)
in	<i>src</i>	Point to source buffer
in, out	<i>src_len</i>	Length of source buffer. Modified to number of bytes consumed
in	<i>dest</i>	Point to destination buffer
in, out	<i>dest_len</i>	Length of destination buffer. Modified to length of compressed data when function returns
in	<i>last</i>	1 for 'No more data to be compressed' 0 for 'More data to be compressed'
in, out	<i>ext_rc</i>	qzCompressExt only. If not NULL, ext_rc point to a location where extended return codes may be returned. See extended return code section for details. if NULL, no extended information will be provided.

### Return values

<i>QZ_OK</i>	Function executed successfully
<i>QZ_FAIL</i>	Function did not succeed
<i>QZ_PARAMS</i>	* <i>sess</i> is NULL or member of params is invalid

### Precondition

None

### Postcondition

None

### Note

Only a synchronous version of this function is provided.

### See also

None

### 4.1.5.4 qzCompress2()

```
QATZIP_API int qzCompress2 (
    QzSession_T * sess,
    const unsigned char * src,
    unsigned int * src_len,
    unsigned char * dest,
    unsigned int * dest_len,
    unsigned int last,
    qzAsyncCallbackFn callback,
    void * cb_tag )
```

Compress a buffer with asynchronous or synchronous model

These functions has the same compression ability as "qzCompress", but with asynchronous or synchronous model.

If user provide the callback function pointer, it would work as asynchronous model. Otherwise, it would work as synchronous model, just like "qzCompress".

This function shall not be called in an interrupt context. None None No No Yes

**Parameters**

<i>in</i>	<i>sess</i>	Session handle (pointer to opaque instance and session data)
<i>in</i>	<i>src</i>	Pointer to source buffer.
<i>in,out</i>	<i>src_len</i>	Pointer to the length of source buffer.
<i>in</i>	<i>dest</i>	Pointer to destination buffer.
<i>in,out</i>	<i>dest_len</i>	Pointer to the length of destination buffer.
<i>in</i>	<i>last</i>	1 for 'No more data to be compressed'. 0 for 'More data to be compressed'.
<i>in</i>	<i>callback</i>	User-defined callback Function to be called upon completion of the compression operation.
<i>in</i>	<i>cb_tag</i>	User-defined value to be passed to the callback.

**Return values**

<i>QZ_OK</i>	Request submit successfully.
<i>QZ_FAIL</i>	Request submit failed.
<i>QZ_PARAMS</i>	* <i>sess</i> is NULL or member of params is invalid.

**Precondition**

None

**Postcondition**

None

**Note**

None

**See also**

None

**4.1.5.5 qzCompressCrc()**

```
QATZIP_API int qzCompressCrc (
    QzSession_T * sess,
    const unsigned char * src,
    unsigned int * src_len,
    unsigned char * dest,
    unsigned int * dest_len,
    unsigned int last,
    unsigned long * crc )
```

Compress a buffer and return the CRC checksum

This function will compress a buffer if either a hardware based session or a software based session is available. If no session has been established - as indicated by the contents of \**sess* - then this function will attempt to set up a session using *qzInit* and *qzSetupSession*.

The resulting compressed block of data will be composed of one or more gzip blocks, as per RFC 1952.

This function will place completed compression blocks in the output buffer and put CRC32 or CRC64 checksum for compressed input data in the user provided buffer \*crc.

The caller must check the updated src\_len. This value will be the number of consumed bytes on exit. The calling API may have to process the destination buffer and call again.

The parameter dest\_len will be set to the number of bytes produced in the destination buffer. This value may be zero if no data was produced which may occur if the consumed data is retained internally. A possible reason for this may be small amounts of data in the src buffer.

This function shall not be called in an interrupt context. None None Yes No Yes

#### Parameters

in	<i>sess</i>	Session handle (pointer to opaque instance and session data)
in	<i>src</i>	Point to source buffer
in, out	<i>src_len</i>	Length of source buffer. Modified to number of bytes consumed
in	<i>dest</i>	Point to destination buffer
in, out	<i>dest_len</i>	Length of destination buffer. Modified to length of compressed data when function returns
in	<i>last</i>	1 for 'No more data to be compressed' 0 for 'More data to be compressed'
in, out	<i>crc</i>	Pointer to CRC32 or CRC64 checksum buffer
in, out	<i>ext_rc</i>	qzCompressCrcExt or qzCompressCrc64Ext only. If not NULL, ext_rc point to a location where extended return codes may be returned. See extended return code section for details. If NULL, no extended information will be provided.

#### Return values

<i>QZ_OK</i>	Function executed successfully
<i>QZ_FAIL</i>	Function did not succeed
<i>QZ_PARAMS</i>	*sess is NULL or member of params is invalid

#### Precondition

None

#### Postcondition

None

#### Note

Only a synchronous version of this function is provided.

#### See also

None

#### 4.1.5.6 qzCompressStream()

```
QATZIP_API int qzCompressStream (
    QzSession_T * sess,
    QzStream_T * strm,
    unsigned int last )
```

Compress data in stream and return checksum

This function will compress data in stream buffer if either a hardware based session or a software based session is available. If no session has been established - as indicated by the contents of \*sess - then this function will attempt to set up a session using qzInit and qzSetupSession. The function will start to compress the data when receiving sufficient number of bytes - as defined by hw\_buff\_sz in QzSessionParams\_T - or reaching the end of input data - as indicated by last parameter.

The resulting compressed block of data will be composed of one or more gzip blocks, per RFC 1952, or deflate blocks, per RFC 1951.

This function will place completed compression blocks in the \*out of QzStream\_T structure and put checksum for compressed input data in crc32 of QzStream\_T structure.

The caller must check the updated in\_sz of QzStream\_T. This value will be the number of consumed bytes on exit. The calling API may have to process the destination buffer and call again.

The parameter out\_sz in QzStream\_T will be set to the number of bytes produced in the destination buffer. This value may be zero if no data was produced which may occur if the consumed data is retained internally. A possible reason for this may be small amounts of data in the src buffer.

The caller must check the updated pending\_in of QzStream\_T. This value will be the number of unprocessed bytes held in QATzip. The calling API may have to feed more input data or indicate reaching the end of input and call again.

The caller must check the updated pending\_out of QzStream\_T. This value will be the number of processed bytes held in QATzip. The calling API may have to process the destination buffer and call again.

This function shall not be called in an interrupt context. None None Yes No Yes

#### Parameters

in	<i>sess</i>	Session handle (pointer to opaque instance and session data)
in, out	<i>strm</i>	Stream handle
in	<i>last</i>	1 for 'No more data to be compressed' 0 for 'More data to be compressed' (always set to 1 in the Microsoft(R) Windows(TM) QATzip implementation)

#### Return values

<i>QZ_OK</i>	Function executed successfully
<i>QZ_FAIL</i>	Function did not succeed
<i>QZ_PARAMS</i>	*sess is NULL or member of params is invalid

#### Precondition

None

**Postcondition**

None

**Note**

Only a synchronous version of this function is provided.

**See also**

None

#### 4.1.5.7 qzCompressWithMetadataExt()

```
QATZIP_API int qzCompressWithMetadataExt (
    QzSession_T * sess,
    const unsigned char * src,
    unsigned int * src_len,
    unsigned char * dest,
    unsigned int * dest_len,
    unsigned int last,
    uint64_t * ext_rc,
    QzMeteadaBlob_T * metadata,
    uint32_t hw_buff_sz_override,
    uint32_t comp_thrshold )
```

Compress a buffer and write metadata for each compressed block into the opaque metadata structure.

This function will compress a buffer if either a hardware based session or a software based session is available. If no session has been established - as indicated by the contents of \*sess - then this function will attempt to set up a session using qzInit and qzSetupSession.

This function will place completed compression blocks in the output buffer.

The caller must check the updated src\_len. This value will be the number of consumed bytes on exit. The calling API may have to process the destination buffer and call again.

The parameter dest\_len will be set to the number of bytes produced in the destination buffer. This value may be zero if no data was produced which may occur if the consumed data is retained internally. A possible reason for this may be small amounts of data in the src buffer.

The metadata for each compressed block will be written into the opaque metadata structure specified as function param metadata.

comp\_thrshold specifies compression threshold of a block. If compressed size of the block is > comp\_thrshold, the compression function shall copy the uncompressed data to the output buffer and set the size of the block in the metadata to the size of the uncompressed block. If the compressed size of the block is <= comp\_thrshold, the compressed data will be copied to the output buffer and the compressed size will be set in the metadata.

hw\_buff\_sz\_override specifies the data size to be used for the each compression operation. It overrides the hw\_buff\_sz parameter specified at session creation. If 0 is provided for this parameter, then the hw\_buff\_sz specified at session creation will be used. Memory for the opaque metadata structure should be allocated based on the hw\_buff\_sz or the hw\_buff\_sz\_override that is used for the compression operation.

This function shall not be called in an interrupt context. None None Yes No Yes

**Parameters**

in	<i>sess</i>	Session handle (pointer to opaque instance and session data)
in	<i>src</i>	Point to source buffer.
in, out	<i>src_len</i>	Length of source buffer. Modified to number of bytes consumed.
in	<i>dest</i>	Point to destination buffer.
in, out	<i>dest_len</i>	Length of destination buffer. Modified to length of compressed data when function returns.
in	<i>last</i>	1 for 'No more data to be compressed' 0 for 'More data to be compressed'
in, out	<i>ext_rc</i>	If not NULL, <i>ext_rc</i> point to a location where extended return codes may be returned. See extended return code section for details. If NULL, no extended information will be provided.
in, out	<i>metadata</i>	Pointer to opaque metadata.
in	<i>hw_buff_sz_override</i>	Data size to be used for compression.
in	<i>comp_threshold</i>	Compressed block threshold.

**Return values**

<i>QZ_OK</i>	Function executed successfully
<i>QZ_FAIL</i>	Function did not succeed
<i>QZ_PARAMS</i>	* <i>sess</i> or <i>metadata</i> is NULL or Member of params is invalid, <i>hw_buff_sz_override</i> is invalid data size.
<i>QZ_METADATA_OVERFLOW</i>	Unable to populate metadata due to insufficient memory allocated.
<i>QZ_NOT_SUPPORTED</i>	Compression with metadata is not supported with given algorithm or format.
<i>QZ_NOSW_NO_HW</i>	Function did not find an installed kernel driver or software provider.
<i>QZ_NOSW_NO_INST_ATTACH</i>	No instance available.

**Precondition**

None

**Postcondition**

None

**Note**

Only a synchronous version of this function is provided.

**See also**

None

#### 4.1.5.8 qzDecompress()

```
QATZIP_API int qzDecompress (
    QzSession_T * sess,
    const unsigned char * src,
    unsigned int * src_len,
    unsigned char * dest,
    unsigned int * dest_len )
```

Decompress a buffer

This function will decompress a buffer if either a hardware based session or a software based session is available. If no session has been established - as indicated by the contents of \*sess - then this function will attempt to set up a session using qzInit and qzSetupSession.

The input compressed block of data will be composed of one or more gzip blocks, as per RFC 1952.

This function shall not be called in an interrupt context. None None Yes No Yes

#### Parameters

in	<i>sess</i>	Session handle (pointer to opaque instance and session data)
in	<i>src</i>	Point to source buffer
in	<i>src_len</i>	Length of source buffer. Modified to length of processed compressed data when function returns
in	<i>dest</i>	Point to destination buffer
in, out	<i>dest_len</i>	Length of destination buffer. Modified to length of decompressed data when function returns
in, out	<i>ext_rc</i>	qzDecompressExt only. If not NULL, ext_rc point to a location where extended return codes may be returned. See extended return code section for details. If NULL, no extended information will be provided.

#### Return values

<i>QZ_OK</i>	Function executed successfully
<i>QZ_FAIL</i>	Function did not succeed
<i>QZ_PARAMS</i>	*sess is NULL or member of params is invalid

#### Precondition

None

#### Postcondition

None

#### Note

Only a synchronous version of this function is provided.

#### See also

None

#### 4.1.5.9 qzDecompress2()

```
QATZIP_API int qzDecompress2 (
    QzSession_T * sess,
    const unsigned char * src,
    unsigned int * src_len,
    unsigned char * dest,
    unsigned int * dest_len,
    qzAsyncCallbackFn callback,
    void * cb_tag )
```

Decompress a buffer with asynchronous or synchronous model

These functions has the same decompression ability as "qzDecompress", but with asynchronous or synchronous model.

If user provide the callback function pointer, it would work as asynchronous model. Otherwise, it would work as synchronous model, just like "qzDecompress".

This function shall not be called in an interrupt context. None None No No Yes

#### Parameters

in	<i>sess</i>	Session handle (pointer to opaque instance and session data)
in	<i>src</i>	Pointer to source buffer containing compressed data.
in, out	<i>src_len</i>	Pointer to the length of source buffer.
in	<i>dest</i>	Pointer to destination buffer where decompressed data will be stored.
in, out	<i>dest_len</i>	Pointer to the length of destination buffer.
in	<i>callback</i>	User-defined callback function to be called upon completion of the decompression operation.
in	<i>cb_tag</i>	User-defined value to be passed to the callback.

#### Return values

<i>QZ_OK</i>	Decompression request submitted successfully.
<i>QZ_FAIL</i>	Decompression request submission failed.
<i>QZ_PARAMS</i>	* <i>sess</i> is NULL or member of params is invalid.

#### Precondition

None

#### Postcondition

None

#### Note

None

#### See also

None

## 4.1.5.10 qzDecompressCrc()

```
QATZIP_API int qzDecompressCrc (
    QzSession_T * sess,
    const unsigned char * src,
    unsigned int * src_len,
    unsigned char * dest,
    unsigned int * dest_len,
    unsigned long * crc )
```

Decompress a buffer and return the CRC checksum

This function will decompress a buffer if either a hardware based session or a software based session is available. If no session has been established - as indicated by the contents of \*sess - then this function will attempt to set up a session using qzInit and qzSetupSession.

This function will place completed decompression chunks in the output buffer and put the CRC32 or CRC64 checksum for compressed input data in the user provided buffer \*crc.

This function shall not be called in an interrupt context. None None Yes No Yes

## Parameters

in	<i>sess</i>	Session handle (pointer to opaque instance and session data)
in	<i>src</i>	Point to source buffer
in	<i>src_len</i>	Length of source buffer. Modified to length of processed compressed data when function returns
in	<i>dest</i>	Point to destination buffer
in, out	<i>dest_len</i>	Length of destination buffer. Modified to length of decompressed data when function returns
in, out	<i>crc</i>	Pointer to CRC32 or CRC64 checksum buffer
in, out	<i>ext_rc</i>	qzDecompressCrcExt or qzDecompressCrc64Ext only. If not NULL, ext_rc point to a location where extended return codes may be returned. See extended return code section for details. If NULL, no extended information will be provided.

## Return values

<i>QZ_OK</i>	Function executed successfully
<i>QZ_FAIL</i>	Function did not succeed
<i>QZ_PARAMS</i>	*sess is NULL or member of params is invalid

## Precondition

None

## Postcondition

None

## Note

Only a synchronous version of this function is provided.

## See also

None

## 4.1.5.11 qzDecompressStream()

```
QATZIP_API int qzDecompressStream (
    QzSession_T * sess,
    QzStream_T * strm,
    unsigned int last )
```

Decompress data in stream and return checksum

This function will decompress data in stream buffer if either a hardware based session or a software based session is available. If no session has been established - as indicated by the contents of \*sess - then this function will attempt to set up a session using qzInit and qzSetupSession. The function will start to decompress the data when receiving sufficient number of bytes - as defined by hw\_buff\_sz in QzSessionParams\_T - or reaching the end of input data - as indicated by last parameter.

The input compressed block of data will be composed of one or more gzip blocks, per RFC 1952, or deflate blocks, per RFC 1951.

This function will place completed decompression blocks in the \*out of QzStream\_T structure and put checksum for decompressed data in crc32 of QzStream\_T structure.

The caller must check the updated in\_sz of QzStream\_T. This value will be the number of consumed bytes on exit. The calling API may have to process the destination buffer and call again.

The parameter out\_sz in QzStream\_T will be set to the number of bytes produced in the destination buffer. This value may be zero if no data was produced which may occur if the consumed data is retained internally. A possible reason for this may be small amounts of data in the src buffer.

The caller must check the updated pending\_in of QzStream\_T. This value will be the number of unprocessed bytes held in QATzip. The calling API may have to feed more input data or indicate reaching the end of input and call again.

The caller must check the updated pending\_out of QzStream\_T. This value will be the number of processed bytes held in QATzip. The calling API may have to process the destination buffer and call again.

This function shall not be called in an interrupt context. None None Yes No Yes

## Parameters

in	<i>sess</i>	Session handle (pointer to opaque instance and session data)
in, out	<i>strm</i>	Stream handle
in	<i>last</i>	1 for 'No more data to be compressed' 0 for 'More data to be compressed'

## Return values

<i>QZ_OK</i>	Function executed successfully
<i>QZ_FAIL</i>	Function did not succeed
<i>QZ_PARAMS</i>	*sess is NULL or member of params is invalid

**Return values**

<code>QZ_NEED_MORE</code>	*last is set but end of block is absent
---------------------------	---

**Precondition**

None

**Postcondition**

None

**Note**

Only a synchronous version of this function is provided.

**See also**

None

**4.1.5.12 qzDecompressWithMetadataExt()**

```
QATZIP_API int qzDecompressWithMetadataExt (
    QzSession_T * sess,
    const unsigned char * src,
    unsigned int * src_len,
    unsigned char * dest,
    unsigned int * dest_len,
    uint64_t * ext_rc,
    QzMeteadaBlob_T * metadata,
    uint32_t hw_buff_sz_override )
```

Decompress a buffer with metadata.

This function will decompress a buffer if either a hardware based session or a software based session is available. If no session has been established - as indicated by the content of \*sess - then this function will attempt to set up a session using qzInit and qzSetupSession.

The metadata function parameter specifies metadata of compressed file which can be used for regular or parallel decompression.

`hw_buff_sz_override` specifies the data size to be used for the each decompression operation. It overrides the `hw_buff_sz` parameter specified at session creation. If 0 is provided for this parameter, then the `hw_buff_sz` specified at session creation will be used. Memory for the opaque metadata structure should be allocated based on the `hw_buff_sz` or the `hw_buff_sz_override` that is used for the compression operation.

This function shall not be called in an interrupt context. None None Yes No Yes

**Parameters**

in	<i>sess</i>	Session handle (pointer to opaque instance and session data)
in	<i>src</i>	Point to source buffer
in	<i>src_len</i>	Length of source buffer. Modified to length of processed compressed data when function returns
in	<i>dest</i>	Point to destination buffer
in, out	<i>dest_len</i>	Length of destination buffer. Modified to length of decompressed data when function returns
in, out	<i>ext_rc</i>	If not NULL, <i>ext_rc</i> points to a location where extended return codes may be returned. See extended return code section for details. If NULL, no extended information will be provided.
in	<i>metadata</i>	Pointer to opaque metadata.
in	<i>hw_buff_sz_override</i>	Expected size of decompressed block.

**Return values**

<i>QZ_OK</i>	Function executed successfully.
<i>QZ_FAIL</i>	Function did not succeed.
<i>QZ_PARAMS</i>	* <i>sess</i> or <i>metadata</i> is NULL or Member of params is invalid, <i>hw_buff_sz_override</i> is invalid data size.
<i>QZ_METADATA_OVERFLOW</i>	Unable to populate metadata due to insufficient memory allocated.
<i>QZ_NOT_SUPPORTED</i>	Decompression with metadata is not supported with given algorithm or format.
<i>QZ_NOSW_NO_HW</i>	Function did not find an installed kernel driver or software provider.
<i>QZ_NOSW_NO_INST_ATTACH</i>	No instance available.

**Precondition**

None

**Postcondition**

None

**Note**

Only a synchronous version of this function is provided.

**See also**

None

**4.1.5.13 qzEndStream()**

```
QATZIP_API int qzEndStream (
    QzSession_T * sess,
    QzStream_T * strm )
```

Terminates a QATzip stream

This function disconnects stream handle from session handle then reset stream flag and release stream memory.

This function shall not be called in an interrupt context. None None Yes No Yes

**Parameters**

in	sess	Session handle (pointer to opaque instance and session data)
----	------	--

**Return values**

<i>QZ_OK</i>	Function executed successfully
<i>QZ_FAIL</i>	Function did not succeed
<i>QZ_PARAMS</i>	*sess is NULL or member of params is invalid

**Precondition**

None

**Postcondition**

None

**Note**

Only a synchronous version of this function is provided.

**See also**

None

**4.1.5.14 qzFree()**

```
QATZIP_API void qzFree (
    void * m )
```

Free allocated memory

Free allocated memory.

This function shall not be called in an interrupt context. None None Yes No Yes

**Parameters**

in	<i>m</i>	Memory address to be freed
----	----------	----------------------------

**Precondition**

None

**Postcondition**

None

**Note**

Only a synchronous version of this function is provided.

**See also**

None

**4.1.5.15 qzFreeMetadata()**

```
QATZIP_API int qzFreeMetadata (
    QzMeteadaBlob_T metadata )
```

Free memory allocated for metadata.

Free memory allocated for metadata.

This function shall not be called in an interrupt context. None None Yes No Yes

**Parameters**

in	<i>metadata</i>	Pointer to opaque metadata.
----	-----------------	-----------------------------

**Return values**

<i>QZ_OK</i>	Function executed successfully.
<i>QZ_FAIL</i>	Function did not succeed.
<i>QZ_PARAMS</i>	metadata is NULL.

**Precondition**

None

**Postcondition**

None

**Note**

Only a synchronous version of this function is provided.

**See also**

None

#### 4.1.5.16 qzGetDefaults()

```
QATZIP_API int qzGetDefaults (
    QzSessionParams_T * defaults )
```

Get default QzSessionParams\_T value

Get default QzSessionParams\_T value.

This function shall not be called in an interrupt context. None None Yes No Yes

##### Parameters

in	<i>defaults</i>	The pointer to default value
----	-----------------	------------------------------

##### Return values

<i>QZ_OK</i>	Success on getting default value
<i>QZ_PARAM</i>	Fail to get default value

##### Precondition

None

##### Postcondition

None

##### Note

Only a synchronous version of this function is provided.

##### See also

None

#### 4.1.5.17 qzGetSessionCrc64Config()

```
QATZIP_API int qzGetSessionCrc64Config (
    QzSession_T * sess,
    QzCrc64Config_T * crc64_config )
```

Requests the CRC64 configuration of the provided session

This function populates *crc64\_config* with the CRC64 configuration details of *sess*. This function has a dependency on invoking a setup session function first.

This function shall not be called in an interrupt context. None None Yes Yes Yes

**Parameters**

in	<b>sess</b>	Session handle (pointer to opaque instance and session data)
out	<b>crc64_config</b>	Configuration for CRC 64 generation.

**Return values**

<b>QZ_OK</b>	Function executed successfully
<b>QZ_FAIL</b>	Session was not setup
<b>QZ_PARAMS</b>	*sess or *crc64_config is NULL

**Precondition**

None

**Postcondition**

None

**Note**

Only a synchronous version of this function is provided.

**See also**

None

**4.1.5.18 qzGetSoftwareComponentCount()**

```
QATZIP_API int qzGetSoftwareComponentCount (
    unsigned int * num_elem )
```

Requests the number of Software components used by the QATZip library

This function populates num\_elem variable with the number of software components available to the library.

This function shall not be called in an interrupt context. None None Yes Yes Yes

**Parameters**

in, out	<b>num_elem</b>	pointer to an unsigned int to populate how many software components are associated with QATZip
---------	-----------------	--

**Return values**

<b>QZ_OK</b>	Function executed successfully
--------------	--------------------------------

## Return values

<i>QZ_FAIL</i>	Function did not succeed
<i>QZ_NO_SW_AVAIL</i>	Function did not find a software provider for fallback
<i>QZ_NO_HW</i>	Function did not find an installed kernel driver
<i>QZ_NOSW_NO_HW</i>	Functions did not find an installed kernel driver or software provider
<i>QZ_PARAMS</i>	* <i>num_elem</i> is NULL

## Precondition

None

## Postcondition

None

## Note

Only a synchronous version of this function is provided.

## See also

None

4.1.5.19 `qzGetSoftwareComponentVersionList()`

```
QATZIP_API int qzGetSoftwareComponentVersionList (
    QzSoftwareVersionInfo_T * api_info,
    unsigned int * num_elem )
```

Requests the release versions of the QATZip Library sub components.

Populate an array of pre-allocated QzSoftwareVersionInfo\_T structs with the names and versions of QATzip sub components.

This function shall not be called in an interrupt context. None None Yes Yes Yes

## Parameters

<i>in, out</i>	<i>api_info</i>	pointer to a QzSoftwareVersionInfo_T structure to populate.
<i>in, out</i>	<i>num_elem</i>	pointer to an unsigned int expressing how many elements are in the array provided in <i>api_info</i>

## Return values

<i>QZ_OK</i>	Function executed successfully
<i>QZ_FAIL</i>	Function did not succeed

## Return values

<code>QZ_NO_SW_AVAIL</code>	Function did not find a software provider for fallback
<code>QZ_NO_HW</code>	Function did not find an installed kernel driver
<code>QZ_NOSW_NO_HW</code>	Functions did not find an installed kernel driver or software provider
<code>QZ_PARAMS</code>	*api_info or num_elem is NULL or not large enough to store all QzSoftwareVersionInfo_T structures

## Precondition

None

## Postcondition

None

## Note

Only a synchronous version of this function is provided.

## See also

None

## 4.1.5.20 qzGetStatus()

```
QATZIP_API int qzGetStatus (
    QzSession_T * sess,
    QzStatus_T * status )
```

## Get current QAT status

This function retrieves the status of QAT in the platform. The status structure will be filled in as follows: `qat_hw_count` Number of discovered QAT devices on PCU bus `qat_service_init` 1 if `qzInit` has been successfully run, 0 otherwise `qat_mem_drvr` 1 if the QAT memory driver is installed, 0 otherwise `qat_instance_attach` 1 if session has attached to a hardware instance, 0 otherwise `memory_allocated` Amount of memory, in kilobytes, from kernel or huge pages allocated by this process/thread. `using_huge_pages` 1 if memory is being allocated from huge pages, 0 if memory is being allocated from standard kernel memory `hw_session_status` Hw session status: one of: `QZ_OK` `QZ_FAIL` `QZ_NO_HW` `QZ_NO_MDRV` `QZ_NO_INST_ATTACH` `QZ_LOW_MEM` `QZ_NOSW_NO_HW` `QZ_NOSW_NO_MDRV` `QZ_NOSW_NO_INST_ATTACH` `QZ_NOSW_LOW_MEM` `QZ_NO_SW_AVAIL`

Applications should verify the elements of the status structure are correct for the required operations. It should be noted that some information will be available only after `qzInit` has been called, either implicitly or explicitly. The `qat_service_init` element of the status structure will indicate if initialization has taken place.

The `hw_session_status` will depend on the availability of hardware based compression and software based compression. The following table indicates what `hw_session_status` based on the availability of compression engines and the `sw_backup` flag.

HW   SW Engine   sw_backup   hw_session_stat
--

<b>avail</b>	<b>avail</b>	<b>setting</b>	
N	N	0	QZ_NOSW_NO_HW
N	N	1	QZ_NOSW_NO_HW
N	Y	0	QZ_FAIL
N	Y	1	QZ_NO_HW (1)
Y	N	0	QZ_OK
Y	N	1	QZ_NO_SW_AVAIL (2)
Y	Y	0	QZ_OK
Y	Y	1	QZ_OK

Note 1: If an application indicates software backup is required by setting `sw_backup=1`, and a software engine is available and if no hardware based compression engine is available then the `hw_session_status` will be set to `QZ_NO_HW`. All compression and decompression will use the software engine. Note 2: If an application indicates software backup is required by setting `sw_backup=1`, and if no software based compression engine is available then the `hw_session_status` will be set to `QZ_NO_SW_AVAIL`. In this case, QAT based compression may be used however no software backup will available. If the application relies on software backup being available, then this return code can be treated as an error. This function shall not be called in an interrupt context. None None Yes No Yes

#### Parameters

in	<code>sess</code>	Session handle (pointer to opaque instance and session data)
in	<code>status</code>	Pointer to QATzip status structure

#### Return values

<code>QZ_OK</code>	Function executed successfully. The hardware based compression session has been created
<code>QZ_PARAMS</code>	*status is NULL

#### Precondition

None

#### Postcondition

None

#### Note

Only a synchronous version of this function is provided.

#### See also

None

#### 4.1.5.21 qzInit()

```
QATZIP_API int qzInit (
    QzSession_T * sess,
    unsigned char sw_backup )
```

Initialize QAT hardware

This function initializes the QAT hardware. This function is optional in the function calling sequence. If desired, this call can be made to avoid latency impact during the first call to qzDecompress or qzCompress, or to set the *sw\_backup* parameter explicitly. The input parameter *sw\_backup* specifies the behavior of the function and that of the functions called with the same session in the event there are insufficient resources to establish a QAT based compression or decompression session.

The required resources include access to the QAT hardware, contiguous pinned memory for mapping the hardware rings, and contiguous pinned memory for buffers.

This function shall not be called in an interrupt context. None This function will: 1) start the user space driver if necessary 2) allocate all hardware instances available Yes No Yes

#### Parameters

in	<i>sess</i>	Session handle (pointer to opaque instance and session data.)
in	<i>sw_backup</i>	see QZ_SW_* definitions for expected behavior

#### Return values

<i>QZ_OK</i>	Function executed successfully. A hardware or software instance has been allocated to the calling process/thread
<i>QZ_DUPLICATE</i>	This process/thread already has a hardware instance
<i>QZ_PARAMS</i>	* <i>sess</i> is NULL
<i>QZ_NOSW_NO_HW</i>	No hardware and no software session being established
<i>QZ_NOSW_NO_MDRV</i>	No memory driver. No software session established
<i>QZ_NOSW_NO_INST_ATTACH</i>	No instance available No software session established
<i>QZ_NOSW_LOW_MEM</i>	Not enough pinned memory available No software session established
<i>QZ_UNSUPPORTED_FMT</i>	No support for requested algorithm; using software
<i>QZ_NOSW_UNSUPPORTED_FMT</i>	No support for requested algorithm; No software session established
<i>QZ_NO_SW_AVAIL</i>	No software is available. This will be returned when <i>sw_backup</i> is set but the session does not support software operations or software fallback is unavailable to the application.

#### Precondition

None

#### Postcondition

None

#### Note

Only a synchronous version of this function is provided.

**See also**

None

**4.1.5.22 qzMalloc()**

```
QATZIP_API void* qzMalloc (
    size_t sz,
    int numa,
    int force_pinned )
```

Allocate different types of memory

Allocate different types of memory.

This function shall not be called in an interrupt context. None None Yes No Yes

**Parameters**

in	<i>sz</i>	Memory size to be allocated
in	<i>numa</i>	NUMA node from which to allocate memory
in	<i>force_pinned</i>	PINNED_MEM allocate contiguous memory COMMON_MEM allocate non-contiguous memory

**Return values**

<i>NULL</i>	Fail to allocate memory
<i>address</i>	The address of allocated memory

**Precondition**

None

**Postcondition**

None

**Note**

Only a synchronous version of this function is provided.

**See also**

None

#### 4.1.5.23 qzMemFindAddr()

```
QATZIP_API int qzMemFindAddr (
    unsigned char * a )
```

Check whether the address is available

Check whether the address is available.

This function shall not be called in an interrupt context. None None Yes No Yes

##### Parameters

in	a	Address to be checked
----	---	-----------------------

##### Return values

1	The address is available
0	The address is not available

##### Precondition

None

##### Postcondition

None

##### Note

Only a synchronous version of this function is provided.

##### See also

None

#### 4.1.5.24 qzMetadataBlockRead()

```
QATZIP_API int qzMetadataBlockRead (
    uint32_t block_num,
    QzMetadataBlob_T metadata,
    uint32_t * block_offset,
    uint32_t * block_size,
    uint32_t * block_flags,
    uint32_t * block_hash )
```

Read metadata parameters.

This function reads metadata information for the block specified by the function param block\_num.

`block_offset` returns offset value in bytes from the previous compressed block of the compressed data.

`block_size` returns the block size in bytes of the compressed block. Some blocks may be uncompressed if `size > threshold` as specified during compression and the size returned will reflect the same.

`block_flags` returns the value 1 if the data is compressed and 0 if the data is not compressed.

`block_hash` returns the xxHash value of the plain text of the `hw_buff_sz` payload sent for compression operation.

If NULL is specified for any of the metadata parameters (`block_offset`, `block_size`, `block_flags`, `block_hash`) reading the parameter value will be ignored.

This function shall not be called in an interrupt context. None None Yes No Yes

#### Parameters

in	<code>block_num</code>	Block number of which metadata information should be read.
in	<code>metadata</code>	Pointer to opaque metadata.
in, out	<code>block_offset</code>	Pointer to the block offset value.
in, out	<code>block_size</code>	Pointer to the block size value.
in, out	<code>block_flags</code>	Pointer to the block flags value.
in, out	<code>block_hash</code>	Pointer to the block xxHash value.

#### Return values

<code>QZ_OK</code>	Function executed successfully.
<code>QZ_FAIL</code>	Function did not succeed.
<code>QZ_PARAMS</code>	Metadata is NULL.
<code>QZ_OUT_OF_RANGE</code>	<code>block_num</code> specified is out of range.

#### Precondition

None

#### Postcondition

None

#### Note

Only a synchronous version of this function is provided.

#### See also

None

#### 4.1.5.25 qzMetadataBlockWrite()

```
QATZIP_API int qzMetadataBlockWrite (
    uint32_t block_num,
    QzMetadataBlob_T metadata,
    uint32_t * block_offset,
    uint32_t * block_size,
    uint32_t * block_flags,
    uint32_t * block_hash )
```

Write metadata parameters.

This function writes metadata information for the block specified by the function param block\_num.

block\_offset writes offset value in bytes from the previous compressed block of the compressed data.

block\_size writes the block size in bytes of the compressed block.

block\_flags causes the metadata to indicate the data is compressed if passed a value of 1 and indicates uncompressed if value passed is zero (0).

block\_hash writes the xxHash value of the plain text of the hw\_buff\_sz payload sent for compression operation.

If NULL is specified for any of the metadata parameters (block\_offset, block\_size, block\_flags, block\_hash) writing the parameter value into metadata will be ignored.

This function shall not be called in an interrupt context. None None Yes No Yes

#### Parameters

in	<i>block_num</i>	Block number into which metadata information should be written.
in, out	<i>metadata</i>	Pointer to opaque metadata.
in	<i>block_offset</i>	Pointer to the block offset value.
in	<i>block_size</i>	Pointer to the block size value.
in	<i>block_flags</i>	Pointer to the block flags value.
in	<i>block_hash</i>	Pointer to the block xxHash value.

#### Return values

<i>QZ_OK</i>	Function executed successfully.
<i>QZ_FAIL</i>	Function did not succeed.
<i>QZ_PARAMS</i>	Metadata is NULL.
<i>QZ_OUT_OF_RANGE</i>	block_num specified is out of range.

#### Precondition

None

#### Postcondition

None

**Note**

Only a synchronous version of this function is provided.

**See also**

None

**4.1.5.26 qzSetDefaults()**

```
QATZIP_API int qzSetDefaults (
    QzSessionParams_T * defaults )
```

Set default QzSessionParams\_T value

Set default QzSessionParams\_T value.

This function shall not be called in an interrupt context. None None Yes No Yes

**Parameters**

in	<i>defaults</i>	The pointer to value to be set as default
----	-----------------	---

**Return values**

<i>QZ_OK</i>	Success on setting default value
<i>QZ_PARAM</i>	Fail to set default value

**Precondition**

None

**Postcondition**

None

**Note**

Only a synchronous version of this function is provided.

**See also**

None

#### 4.1.5.27 qzSetSessionCrc64Config()

```
QATZIP_API int qzSetSessionCrc64Config (
    QzSession_T * sess,
    QzCrc64Config_T * crc64_config )
```

Sets the CRC64 configuration of the provided session with a user defined set of parameters.

This function populates the CRC64 configuration details of sess using the paramters provided in crc64\_config.  
This function has a dependency on invoking a setup session function first.

This function shall not be called in an interrupt context. None None Yes Yes Yes

#### Parameters

in	<i>sess</i>	Session handle (pointer to opaque instance and session data)
out	<i>crc64_config</i>	Configuration for CRC 64 generation.

#### Return values

<i>QZ_OK</i>	Function executed successfully
<i>QZ_FAIL</i>	Session was not setup
<i>QZ_PARAMS</i>	* <i>sess</i> or * <i>crc64_config</i> is NULL or contains invalid paramters.

#### Precondition

None

#### Postcondition

None

#### Note

Only a synchronous version of this function is provided.

#### See also

None

#### 4.1.5.28 qzSetupSession()

```
QATZIP_API int qzSetupSession (
    QzSession_T * sess,
    QzSessionParams_T * params )
```

Initialize a QATzip session

This function establishes a QAT session. This involves associating a hardware instance to the session, allocating buffers. If all of these activities can not be completed successfully, then this function will set up a software based session of param->sw\_backup that is set to 1.

Before this function is called, the hardware must have been successfully started via qzInit.

If \*sess includes an existing hardware or software session, then QZ\_DUPLICATE will be returned without modifying the existing session.

This function shall not be called in an interrupt context. None None Yes No Yes

### Parameters

in	<i>sess</i>	Session handle (pointer to opaque instance and session data)
in	<i>params</i>	Parameters for session

### Return values

<i>QZ_OK</i>	Function executed successfully. A hardware or software based compression session has been created
<i>QZ_DUPLICATE</i>	* <i>sess</i> includes an existing hardware or software session
<i>QZ_PARAMS</i>	* <i>sess</i> is NULL or member of <i>params</i> is invalid
<i>QZ_NOSW_NO_HW</i>	No hardware and no sw session being established
<i>QZ_NOSW_NO_MDRV</i>	No memory driver. No software session established
<i>QZ_NOSW_NO_INST_ATTACH</i>	No instance available No software session established
<i>QZ_NO_LOW_MEM</i>	Not enough pinned memory available No software session established
<i>QZ_UNSUPPORTED_FMT</i>	No support for requested algorithm; using software
<i>QZ_NOSW_UNSUPPORTED_FMT</i>	No support for requested algorithm; No software session established
<i>QZ_NO_SW_AVAIL</i>	No software is available. This may returned when <i>sw_backup</i> is set to 1 but the session does not support software backup or software backup is unavailable to the application.

### Precondition

None

### Postcondition

None

### Note

Only a synchronous version of this function is provided.

### See also

None

### 4.1.5.29 `qzTeardownSession()`

```
QATZIP_API int qzTeardownSession (
    QzSession_T * sess )
```

Uninitialize a QATzip session

This function disconnects a session from a hardware instance and deallocates buffers. If no session has been initialized, then no action will take place.

This function shall not be called in an interrupt context. None None Yes No Yes

**Parameters**

in	sess	Session handle (pointer to opaque instance and session data)
----	------	--

**Return values**

<i>QZ_OK</i>	Function executed successfully
<i>QZ_FAIL</i>	Function did not succeed
<i>QZ_PARAMS</i>	*sess is NULL or member of params is invalid

**Precondition**

None

**Postcondition**

None

**Note**

Only a synchronous version of this function is provided.

**See also**

None



# Chapter 5

## Class Documentation

### 5.1 QzCrc64Config\_S Struct Reference

```
#include <qatzip.h>
```

#### Public Attributes

- `uint64_t polynomial`
- `uint64_t initial_value`
- `uint32_t reflect_in`
- `uint32_t reflect_out`
- `uint64_t xor_out`

#### 5.1.1 Detailed Description

QATzip CRC64 configuration structure

This structure contains data relating to configuration of the sessions CRC64 functionality. Session defaults to using ECMA-182 Normal on creation.

#### 5.1.2 Member Data Documentation

##### 5.1.2.1 `initial_value`

```
uint64_t QzCrc64Config_S::initial_value
```

Defaults to 0x0000000000000000

### 5.1.2.2 polynomial

```
uint64_t QzCrc64Config_S::polynomial
```

Polynomial used for CRC64 calculation. Default 0x42F0E1EBA9EA3693

### 5.1.2.3 reflect\_in

```
uint32_t QzCrc64Config_S::reflect_in
```

Reflect bit order before CRC calculation. Default 0

### 5.1.2.4 reflect\_out

```
uint32_t QzCrc64Config_S::reflect_out
```

Reflect bit order after CRC calculation. Default 0

### 5.1.2.5 xor\_out

```
uint64_t QzCrc64Config_S::xor_out
```

Defaults to 0x0000000000000000

The documentation for this struct was generated from the following file:

- [include/qatzip.h](#)

## 5.2 QzSession\_S Struct Reference

```
#include <qatzip.h>
```

### Public Attributes

- signed long int [hw\\_session\\_stat](#)
- int [thd\\_sess\\_stat](#)
- void \* [internal](#)
- unsigned long [total\\_in](#)
- unsigned long [total\\_out](#)

### 5.2.1 Detailed Description

QATzip Session opaque data storage

This structure contains a pointer to a structure with session state.

## 5.2.2 Member Data Documentation

### 5.2.2.1 hw\_session\_stat

```
signed long int QzSession_S::hw_session_stat
```

Filled in during initialization, session startup and decompression

### 5.2.2.2 internal

```
void* QzSession_S::internal
```

Session data is opaque to outside world

### 5.2.2.3 thd\_sess\_stat

```
int QzSession_S::thd_sess_stat
```

Note process compression and decompression thread state

### 5.2.2.4 total\_in

```
unsigned long QzSession_S::total_in
```

Total processed input data length in this session

### 5.2.2.5 total\_out

```
unsigned long QzSession_S::total_out
```

Total output data length in this session

The documentation for this struct was generated from the following file:

- include/qatzip.h

## 5.3 QzSessionParams\_S Struct Reference

```
#include <qatzip.h>
```

## Public Attributes

- `QzHuffmanHdr_T huffman_hdr`
- `QzDirection_T direction`
- `QzDataFormat_T data_fmt`
- `unsigned int comp_lvl`
- `unsigned char comp_algorithm`
- `unsigned int max_forks`
- `unsigned char sw_backup`
- `unsigned int hw_buff_sz`
- `unsigned int strm_buff_sz`
- `unsigned int input_sz_thrshold`
- `unsigned int req_cnt_thrshold`
- `unsigned int wait_cnt_thrshold`

### 5.3.1 Detailed Description

QATzip Session Initialization parameters

This structure contains data for initializing a session.

### 5.3.2 Member Data Documentation

#### 5.3.2.1 `comp_algorithm`

```
unsigned char QzSessionParams_S::comp_algorithm
```

Compress/decompression algorithms

#### 5.3.2.2 `comp_lvl`

```
unsigned int QzSessionParams_S::comp_lvl
```

Compression level 1 to 9

#### 5.3.2.3 `data_fmt`

```
QzDataFormat_T QzSessionParams_S::data_fmt
```

Deflate, deflate with GZip or deflate with GZip ext

#### 5.3.2.4 `direction`

```
QzDirection_T QzSessionParams_S::direction
```

Compress or decompress

### 5.3.2.5 huffman\_hdr

```
QzHuffmanHdr_T QzSessionParams_S::huffman_hdr
```

Dynamic or Static Huffman headers

### 5.3.2.6 hw\_buff\_sz

```
unsigned int QzSessionParams_S::hw_buff_sz
```

Default buffer size, must be a power of 2k 4K,8K,16K,32K,64K,128K

### 5.3.2.7 input\_sz\_thrshold

```
unsigned int QzSessionParams_S::input_sz_thrshold
```

Default threshold of compression service's input size for sw failover, if the size of input request is less than the threshold, QATzip will route the request to software

### 5.3.2.8 max\_forks

```
unsigned int QzSessionParams_S::max_forks
```

Maximum forks permitted in the current thread 0 means no forking permitted

### 5.3.2.9 req\_cnt\_thrshold

```
unsigned int QzSessionParams_S::req_cnt_thrshold
```

Set between 1 and NUM\_BUFF, default NUM\_BUFF NUM\_BUFF is defined in qatzip\_internal.h

### 5.3.2.10 strm\_buff\_sz

```
unsigned int QzSessionParams_S::strm_buff_sz
```

Stream buffer size between [1K .. 2M - 5K] Default strm\_buf\_sz equals to hw\_buff\_sz

### 5.3.2.11 sw\_backup

```
unsigned char QzSessionParams_S::sw_backup
```

bit field defining SW configuration (see QZ\_SW\_\* definitions)

### 5.3.2.12 wait\_cnt\_thrshold

```
unsigned int QzSessionParams_S::wait_cnt_thrshold
```

When previous try failed, wait for specific number of calls before retrying to open device. Default threshold is 8

The documentation for this struct was generated from the following file:

- [include/qatzip.h](#)

## 5.4 QzSessionParamsCommon\_S Struct Reference

```
#include <qatzip.h>
```

### Public Attributes

- [QzDirection\\_T direction](#)
- [unsigned int comp\\_lvl](#)
- [unsigned char comp\\_algorithm](#)
- [unsigned int max\\_forks](#)
- [unsigned char sw\\_backup](#)
- [unsigned int hw\\_buff\\_sz](#)
- [unsigned int strm\\_buff\\_sz](#)
- [unsigned int input\\_sz\\_thrshold](#)
- [unsigned int req\\_cnt\\_thrshold](#)
- [unsigned int wait\\_cnt\\_thrshold](#)
- [QzPollingMode\\_T polling\\_mode](#)
- [unsigned int is\\_sensitive\\_mode](#)

### 5.4.1 Member Data Documentation

#### 5.4.1.1 comp\_algorithm

```
unsigned char QzSessionParamsCommon_S::comp_algorithm
```

Compress/decompression algorithms

#### 5.4.1.2 comp\_lvl

```
unsigned int QzSessionParamsCommon_S::comp_lvl
```

Compression level 1 to 9

#### 5.4.1.3 direction

```
QzDirection_T QzSessionParamsCommon_S::direction
```

Compress or decompress

#### 5.4.1.4 hw\_buff\_sz

```
unsigned int QzSessionParamsCommon_S::hw_buff_sz
```

Default buffer size, must be a power of 2k 4K,8K,16K,32K,64K,128K

#### 5.4.1.5 input\_sz\_thrshold

```
unsigned int QzSessionParamsCommon_S::input_sz_thrshold
```

Default threshold of compression service's input size for sw failover, if the size of input request is less than the threshold, QATzip will route the request to software

#### 5.4.1.6 is\_sensitive\_mode

```
unsigned int QzSessionParamsCommon_S::is_sensitive_mode
```

0 means disable sensitive mode, 1 means enable sensitive mode

#### 5.4.1.7 max\_forks

```
unsigned int QzSessionParamsCommon_S::max_forks
```

Maximum forks permitted in the current thread 0 means no forking permitted

#### 5.4.1.8 polling\_mode

```
QzPollingMode_T QzSessionParamsCommon_S::polling_mode
```

0 means no busy polling, 1 means busy polling

#### 5.4.1.9 req\_cnt\_thrshold

```
unsigned int QzSessionParamsCommon_S::req_cnt_thrshold
```

Set between 1 and NUM\_BUFF, default NUM\_BUFF NUM\_BUFF is defined in qatzip\_internal.h

---

#### 5.4.1.10 strm\_buff\_sz

```
unsigned int QzSessionParamsCommon_S::strm_buff_sz
```

Stream buffer size between [1K .. 2M - 5K] Default strm\_buf\_sz equals to hw\_buff\_sz

#### 5.4.1.11 sw\_backup

```
unsigned char QzSessionParamsCommon_S::sw_backup
```

bit field defining SW configuration (see QZ\_SW\_\* definitions)

#### 5.4.1.12 wait\_cnt\_thrshold

```
unsigned int QzSessionParamsCommon_S::wait_cnt_thrshold
```

When previous try failed, wait for specific number of calls before retrying to open device. Default threshold is 8

The documentation for this struct was generated from the following file:

- [include/qatzip.h](#)

## 5.5 QzSessionParamsDeflate\_S Struct Reference

```
#include <qatzip.h>
```

### Public Attributes

- [QzSessionParamsCommon\\_T common\\_params](#)
- [QzHuffmanHdr\\_T huffman\\_hdr](#)
- [QzDataFormat\\_T data\\_fmt](#)

#### 5.5.1 Member Data Documentation

##### 5.5.1.1 common\_params

```
QzSessionParamsCommon_T QzSessionParamsDeflate_S::common_params
```

### 5.5.1.2 data\_fmt

`QzDataFormat_T QzSessionParamsDeflate_S::data_fmt`

Deflate, deflate with GZip or deflate with GZip ext

### 5.5.1.3 huffman\_hdr

`QzHuffmanHdr_T QzSessionParamsDeflate_S::huffman_hdr`

Dynamic or Static Huffman headers

The documentation for this struct was generated from the following file:

- [include/qatzip.h](#)

## 5.6 QzSessionParamsLZ4\_S Struct Reference

`#include <qatzip.h>`

### Public Attributes

- [QzSessionParamsCommon\\_T common\\_params](#)

### 5.6.1 Member Data Documentation

#### 5.6.1.1 common\_params

`QzSessionParamsCommon_T QzSessionParamsLZ4_S::common_params`

The documentation for this struct was generated from the following file:

- [include/qatzip.h](#)

## 5.7 QzSessionParamsLZ4S\_S Struct Reference

`#include <qatzip.h>`

## Public Attributes

- `QzSessionParamsCommon_T common_params`
- `qzLZ4SCallbackFn qzCallback`
- `void * qzCallback_external`
- `unsigned int lz4s_mini_match`

### 5.7.1 Member Data Documentation

#### 5.7.1.1 `common_params`

`QzSessionParamsCommon_T QzSessionParamsLZ4S_S::common_params`

#### 5.7.1.2 `lz4s_mini_match`

`unsigned int QzSessionParamsLZ4S_S::lz4s_mini_match`

Set lz4s dictionary mini match, which would be 3 or 4

#### 5.7.1.3 `qzCallback`

`qzLZ4SCallbackFn QzSessionParamsLZ4S_S::qzCallback`

post processing callback for zstd compression

#### 5.7.1.4 `qzCallback_external`

`void* QzSessionParamsLZ4S_S::qzCallback_external`

An opaque pointer provided by the user to be passed into qzCallback during post processing

The documentation for this struct was generated from the following file:

- `include/qatzip.h`

## 5.8 `QzSoftwareVersionInfo_S` Struct Reference

`#include <qatzip.h>`

## Public Attributes

- `QzSoftwareComponentType_T component_type`
- `unsigned char component_name [QZ_MAX_STRING_LENGTH]`
- `unsigned int major_version`
- `unsigned int minor_version`
- `unsigned int patch_version`
- `unsigned int build_number`
- `unsigned char reserved [52]`

### 5.8.1 Member Data Documentation

#### 5.8.1.1 `build_number`

```
unsigned int QzSoftwareVersionInfo_S::build_number
```

#### 5.8.1.2 `component_name`

```
unsigned char QzSoftwareVersionInfo_S::component_name[QZ_MAX_STRING_LENGTH]
```

#### 5.8.1.3 `component_type`

```
QzSoftwareComponentType_T QzSoftwareVersionInfo_S::component_type
```

#### 5.8.1.4 `major_version`

```
unsigned int QzSoftwareVersionInfo_S::major_version
```

#### 5.8.1.5 `minor_version`

```
unsigned int QzSoftwareVersionInfo_S::minor_version
```

### 5.8.1.6 patch\_version

```
unsigned int QzSoftwareVersionInfo_S::patch_version
```

### 5.8.1.7 reserved

```
unsigned char QzSoftwareVersionInfo_S::reserved[52]
```

The documentation for this struct was generated from the following file:

- [include/qatzip.h](#)

## 5.9 QzStatus\_S Struct Reference

```
#include <qatzip.h>
```

### Public Attributes

- unsigned short int [qat\\_hw\\_count](#)
- unsigned char [qat\\_service\\_init](#)
- unsigned char [qat\\_mem\\_drvr](#)
- unsigned char [qat\\_instance\\_attach](#)
- unsigned long int [memory\\_allocated](#)
- unsigned char [using\\_huge\\_pages](#)
- signed long int [hw\\_session\\_status](#)
- unsigned char [algo\\_sw](#) [[QZ\\_MAX\\_ALGORITHMS](#)]
- unsigned char [algo\\_hw](#) [[QZ\\_MAX\\_ALGORITHMS](#)]

### 5.9.1 Detailed Description

QATzip status structure

This structure contains data relating to the status of QAT on the platform.

### 5.9.2 Member Data Documentation

#### 5.9.2.1 algo\_hw

```
unsigned char QzStatus_S::algo_hw[QZ\_MAX\_ALGORITHMS]
```

Count of hardware devices supporting algorithms

### 5.9.2.2 algo\_sw

```
unsigned char QzStatus_S::algo_sw[QZ_MAX_ALGORITHMS]
```

Support software algorithms

### 5.9.2.3 hw\_session\_status

```
signed long int QzStatus_S::hw_session_status
```

One of QATzip Session Status

### 5.9.2.4 memory\_allocated

```
unsigned long int QzStatus_S::memory_allocated
```

Amount of memory allocated by this thread/process

### 5.9.2.5 qat\_hw\_count

```
unsigned short int QzStatus_S::qat_hw_count
```

From PCI scan

### 5.9.2.6 qat\_instance\_attach

```
unsigned char QzStatus_S::qat_instance_attach
```

Is this thread/g\_process properly attached to an Instance?

### 5.9.2.7 qat\_mem\_drvr

```
unsigned char QzStatus_S::qat_mem_drvr
```

1 if /dev/qat\_mem exists 2 if /dev/qat\_mem has been opened 0 otherwise

### 5.9.2.8 qat\_service\_init

```
unsigned char QzStatus_S::qat_service_init
```

Check if the available services have been initialized

### 5.9.2.9 using\_huge\_pages

```
unsigned char QzStatus_S::using_huge_pages
```

Are memory slabs coming from huge pages?

The documentation for this struct was generated from the following file:

- [include/qatzip.h](#)

## 5.10 QzStream\_S Struct Reference

```
#include <qatzip.h>
```

### Public Attributes

- unsigned int [in\\_sz](#)
- unsigned int [out\\_sz](#)
- unsigned char \* [in](#)
- unsigned char \* [out](#)
- unsigned int [pending\\_in](#)
- unsigned int [pending\\_out](#)
- [QzCrcType\\_T](#) [crc\\_type](#)
- unsigned int [crc\\_32](#)
- unsigned long long [reserved](#)
- void \* [opaque](#)

### 5.10.1 Detailed Description

QATzip Stream data storage

This structure contains metadata needed for stream operation.

### 5.10.2 Member Data Documentation

#### 5.10.2.1 crc\_32

```
unsigned int QzStream_S::crc_32
```

Checksum value

**5.10.2.2 crc\_type**

```
QzCrcType_T QzStream_S::crc_type
```

Checksum type in Adler, CRC32 or none

**5.10.2.3 in**

```
unsigned char* QzStream_S::in
```

Input data pointer set by application

**5.10.2.4 in\_sz**

```
unsigned int QzStream_S::in_sz
```

Set by application, reset by QATzip to indicate consumed data

**5.10.2.5 opaque**

```
void* QzStream_S::opaque
```

Internal storage managed by QATzip

**5.10.2.6 out**

```
unsigned char* QzStream_S::out
```

Output data pointer set by application

**5.10.2.7 out\_sz**

```
unsigned int QzStream_S::out_sz
```

Set by application, reset by QATzip to indicate processed data

**5.10.2.8 pending\_in**

```
unsigned int QzStream_S::pending_in
```

Unprocessed bytes held in QATzip

**5.10.2.9 pending\_out**

```
unsigned int QzStream_S::pending_out
```

Processed bytes held in QATzip

**5.10.2.10 reserved**

```
unsigned long long QzStream_S::reserved
```

Reserved for future use

The documentation for this struct was generated from the following file:

- [include/qatzip.h](#)



# Chapter 6

## File Documentation

### 6.1 include/qatzip.h File Reference

```
#include <string.h>
#include <stdint.h>
```

#### Classes

- struct `QzSessionParams_S`
- struct `QzSessionParamsCommon_S`
- struct `QzSessionParamsDeflate_S`
- struct `QzSessionParamsLZ4_S`
- struct `QzSessionParamsLZ4S_S`
- struct `QzSession_S`
- struct `QzStatus_S`
- struct `QzSoftwareVersionInfo_S`
- struct `QzCrc64Config_S`
- struct `QzStream_S`

#### Macros

- `#define QATZIP_API_VERSION_NUM_MAJOR` (2)
- `#define QATZIP_API_VERSION_NUM_MINOR` (3)
- `#define QATZIP_API_VERSION`
- `#define QATZIP_API`
- `#define QZ_OK` (0)
- `#define QZ_DUPLICATE` (1)
- `#define QZ_FORCE_SW` (2)
- `#define QZ_PARAMS` (-1)
- `#define QZ_FAIL` (-2)
- `#define QZ_BUF_ERROR` (-3)
- `#define QZ_DATA_ERROR` (-4)
- `#define QZ_TIMEOUT` (-5)
- `#define QZ_INTEG` (-100)
- `#define QZ_NO_HW` (11)

- #define QZ\_NO\_MDRV (12)
- #define QZ\_NO\_INST\_ATTACH (13)
- #define QZ\_LOW\_MEM (14)
- #define QZ\_LOW\_DEST\_MEM (15)
- #define QZ\_UNSUPPORTED\_FMT (16)
- #define QZ\_NONE (100)
- #define QZ\_NOSW\_NO\_HW (-101)
- #define QZ\_NOSW\_NO\_MDRV (-102)
- #define QZ\_NOSW\_NO\_INST\_ATTACH (-103)
- #define QZ\_NOSW\_LOW\_MEM (-104)
- #define QZ\_NO\_SW\_AVAIL (-105)
- #define QZ\_NOSW\_UNSUPPORTED\_FMT (-116)
- #define QZ\_POST\_PROCESS\_ERROR (-117)
- #define QZ\_METADATA\_OVERFLOW (-118)
- #define QZ\_OUT\_OF\_RANGE (-119)
- #define QZ\_NOT\_SUPPORTED (-200)
- #define QZ\_MAX\_ALGORITHMS ((int)255)
- #define QZ\_DEFLATE ((unsigned char)8)
- #define QZ\_LZ4 ((unsigned char)'4')
- #define QZ\_LZ4s ((unsigned char)'s')
- #define QZ\_ZSTD ((unsigned char)'Z')
- #define MIN(a, b) (((a)<(b))?(a):(b))
- #define QZ\_HUFF\_HDR\_DEFAULT QZ\_DYNAMIC\_HDR
- #define QZ\_DIRECTION\_DEFAULT QZ\_DIR\_BOTH
- #define QZ\_DATA\_FORMAT\_DEFAULT QZ\_DEFLATE\_GZIP\_EXT
- #define QZ\_COMP\_LEVEL\_DEFAULT 1
- #define QZ\_COMP\_ALGOL\_DEFAULT QZ\_DEFLATE
- #define QZ\_POLL\_SLEEP\_DEFAULT 10
- #define QZ\_MAX\_FORK\_DEFAULT 3
- #define QZ\_SW\_BACKUP\_DEFAULT 1
- #define QZ\_HW\_BUFF\_SZ (64\*1024)
- #define QZ\_HW\_BUFF\_SZ\_Gen3 (1\*1024\*1024)
- #define QZ\_HW\_BUFF\_MIN\_SZ (1\*1024)
- #define QZ\_HW\_BUFF\_MAX\_SZ (512\*1024)
- #define QZ\_HW\_BUFF\_MAX\_SZ\_Gen3 (2\*1024\*1024\*1024U)
- #define QZ\_STRM\_BUFF\_SZ\_DEFAULT QZ\_HW\_BUFF\_SZ
- #define QZ\_STRM\_BUFF\_MIN\_SZ (1\*1024)
- #define QZ\_STRM\_BUFF\_MAX\_SZ (2\*1024\*1024 - 5\*1024)
- #define QZ\_COMP\_THRESHOLD\_DEFAULT 1024
- #define QZ\_COMP\_THRESHOLD\_MINIMUM 128
- #define QZ\_REQ\_THRESHOLD\_MINIMUM 1
- #define QZ\_REQ\_THRESHOLD\_MAXIMUM NUM\_BUFF
- #define QZ\_REQ\_THRESHOLD\_DEFAULT QZ\_REQ\_THRESHOLD\_MAXIMUM
- #define QZ\_WAIT\_CNT\_THRESHOLD\_DEFAULT 8
- #define QZ\_DEFLATE\_COMP\_LVL\_MINIMUM (1)
- #define QZ\_DEFLATE\_COMP\_LVL\_MAXIMUM (9)
- #define QZ\_DEFLATE\_COMP\_LVL\_MAXIMUM\_Gen3 (12)
- #define QZ\_LZS\_COMP\_LVL\_MINIMUM (1)
- #define QZ\_LZS\_COMP\_LVL\_MAXIMUM (12)
- #define QZ\_SW\_BACKUP\_BIT\_POSITION (0)
- #define QZ\_SW\_FORCE\_SW\_BIT\_POSITION (1)
- #define QZ\_ENABLE\_SOFTWARE\_BACKUP(\_BackupVariable) (\_BackupVariable |= (1 << QZ\_SW\_BACKUP\_BIT\_POSITION))
- #define QZ\_ENABLE\_SOFTWARE\_ONLY\_EXECUTION(\_BackupVariable) (\_BackupVariable |= (1 << QZ\_SW\_FORCE\_SW\_BIT\_POSITION))
- #define QZ\_DISABLE\_SOFTWARE\_BACKUP(\_BackupVariable) (\_BackupVariable &= ~ (1 << QZ\_SW\_BACKUP\_BIT\_POSITION))

- `#define QZ_DISABLE_SOFTWARE_ONLY_EXECUTION(_BackupVariable) (_BackupVariable &= ~(1 << QZ_SW_FORCESW_BIT_POSITION))`
- `#define QZ_SW_EXECUTION_BIT (4)`
- `#define QZ_SW_EXECUTION_MASK (1 << QZ_SW_EXECUTION_BIT)`
- `#define QZ_SW_EXECUTION(ret, ext_rc) (!ret && (ext_rc & QZ_SW_EXECUTION_MASK))`
- `#define QZ_TIMEOUT_BIT (8)`
- `#define QZ_TIMEOUT_MASK (1 << QZ_TIMEOUT_BIT)`
- `#define QZ_HW_TIMEOUT(ret, ext_rc) (!ret && (ext_rc & QZ_TIMEOUT_MASK))`
- `#define QZ_POST_PROCESS_FAIL_BIT (10)`
- `#define QZ_POST_PROCESS_FAIL_MASK (1 << QZ_POST_PROCESS_FAIL_BIT)`
- `#define QZ_POST_PROCESS_FAIL(ret, ext_rc) (ret && (ext_rc & QZ_POST_PROCESS_FAIL_MASK))`
- `#define QZ_MAX_STRING_LENGTH 64`
- `#define QZ_SKID_PAD_SZ 48`
- `#define QZ_COMPRESSED_SZ_OF_EMPTY_FILE 34`

## Typedefs

- `typedef enum Qz HuffmanHdr_E Qz HuffmanHdr_T`
- `typedef enum PinMem_E PinMem_T`
- `typedef enum QzDirection_E QzDirection_T`
- `typedef enum QzDataFormat_E QzDataFormat_T`
- `typedef enum QzPollingMode_E QzPollingMode_T`
- `typedef enum QzCrcType_E QzCrcType_T`
- `typedef enum QzSoftwareComponentType_E QzSoftwareComponentType_T`
- `typedef int(* qzLZ4SCallbackFn)(void *external, const unsigned char *src, unsigned int *src_len, unsigned char *dest, unsigned int *dest_len, int *ExtStatus)`
- `typedef void(* qzAsyncCallbackFn)(void *tag, int status)`
- `typedef struct QzSessionParams_S QzSessionParams_T`
- `typedef struct QzSessionParamsCommon_S QzSessionParamsCommon_T`
- `typedef struct QzSessionParamsDeflate_S QzSessionParamsDeflate_T`
- `typedef struct QzSessionParamsLZ4_S QzSessionParamsLZ4_T`
- `typedef struct QzSessionParamsLZ4S_S QzSessionParamsLZ4S_T`
- `typedef struct QzSession_S QzSession_T`
- `typedef struct QzStatus_S QzStatus_T`
- `typedef struct QzSoftwareVersionInfo_S QzSoftwareVersionInfo_T`
- `typedef struct QzCrc64Config_S QzCrc64Config_T`
- `typedef void *QzM edataBlob_T`
- `typedef struct QzStream_S QzStream_T`

## Enumerations

- `enum Qz HuffmanHdr_E { QZ_DYNAMIC_HDR = 0, QZ_STATIC_HDR }`
- `enum PinMem_E { COMMON_MEM = 0, PINNED_MEM }`
- `enum QzDirection_E { QZ_DIR_COMPRESS = 0, QZ_DIR_DECOMPRESS, QZ_DIR_BOTH }`
- `enum QzDataFormat_E { QZ_DEFLATE_4B = 0, QZ_DEFLATE_GZIP, QZ_DEFLATE_GZIP_EXT, QZ_DEFLATE_RAW, QZ_FMT_NUM }`
- `enum QzPollingMode_E { QZ_PERIODICAL_POLLING = 0, QZ_BUSY_POLLING }`
- `enum QzCrcType_E { QZ_CRC32 = 0, QZ_ADLER, NONE }`
- `enum QzSoftwareComponentType_E { QZ_COMPONENT_FIRMWARE = 0, QZ_COMPONENT_KERNEL_DRIVER, QZ_COMPONENT_USER_DRIVER, QZ_COMPONENT_QATZIP_API, QZ_COMPONENT_SOFTWARE_PROVIDER }`

## Functions

- `QATZIP_API int qzInit (QzSession_T *sess, unsigned char sw_backup)`
- `QATZIP_API int qzSetupSession (QzSession_T *sess, QzSessionParams_T *params)`
- `QATZIP_API int qzSetupSessionDeflate (QzSession_T *sess, QzSessionParamsDeflate_T *params)`
- `QATZIP_API int qzSetupSessionLZ4 (QzSession_T *sess, QzSessionParamsLZ4_T *params)`
- `QATZIP_API int qzSetupSessionLZ4S (QzSession_T *sess, QzSessionParamsLZ4S_T *params)`
- `QATZIP_API int qzCompress (QzSession_T *sess, const unsigned char *src, unsigned int *src_len, unsigned char *dest, unsigned int *dest_len, unsigned int last)`
- `QATZIP_API int qzCompressExt (QzSession_T *sess, const unsigned char *src, unsigned int *src_len, unsigned char *dest, unsigned int *dest_len, unsigned int last, uint64_t *ext_rc)`
- `QATZIP_API int qzCompressCrc (QzSession_T *sess, const unsigned char *src, unsigned int *src_len, unsigned char *dest, unsigned int *dest_len, unsigned int last, unsigned long *crc)`
- `QATZIP_API int qzCompressCrcExt (QzSession_T *sess, const unsigned char *src, unsigned int *src_len, unsigned char *dest, unsigned int *dest_len, unsigned int last, unsigned long *crc, uint64_t *ext_rc)`
- `QATZIP_API int qzCompressCrc64 (QzSession_T *sess, const unsigned char *src, unsigned int *src_len, unsigned char *dest, unsigned int *dest_len, unsigned int last, uint64_t *crc)`
- `QATZIP_API int qzCompressCrc64Ext (QzSession_T *sess, const unsigned char *src, unsigned int *src_len, unsigned char *dest, unsigned int *dest_len, unsigned int last, uint64_t *crc, uint64_t *ext_rc)`
- `QATZIP_API int qzCompressWithMetadataExt (QzSession_T *sess, const unsigned char *src, unsigned int *src_len, unsigned char *dest, unsigned int *dest_len, unsigned int last, uint64_t *ext_rc, QzMetadataBlob_T *metadata, uint32_t hw_buff_sz_override, uint32_t comp_threshold)`
- `QATZIP_API int qzCompress2 (QzSession_T *sess, const unsigned char *src, unsigned int *src_len, unsigned char *dest, unsigned int *dest_len, unsigned int last, qzAsyncCallbackFn callback, void *cb_tag)`
- `QATZIP_API int qzCompress2Crc (QzSession_T *sess, const unsigned char *src, unsigned int *src_len, unsigned char *dest, unsigned int *dest_len, unsigned int last, unsigned long *crc, qzAsyncCallbackFn callback, void *cb_tag)`
- `QATZIP_API int qzDecompress (QzSession_T *sess, const unsigned char *src, unsigned int *src_len, unsigned char *dest, unsigned int *dest_len)`
- `QATZIP_API int qzDecompressExt (QzSession_T *sess, const unsigned char *src, unsigned int *src_len, unsigned char *dest, unsigned int *dest_len, uint64_t *ext_rc)`
- `QATZIP_API int qzDecompressCrc (QzSession_T *sess, const unsigned char *src, unsigned int *src_len, unsigned char *dest, unsigned int *dest_len, unsigned long *crc)`
- `QATZIP_API int qzDecompressCrcExt (QzSession_T *sess, const unsigned char *src, unsigned int *src_len, unsigned char *dest, unsigned int *dest_len, unsigned long *crc, uint64_t *ext_rc)`
- `QATZIP_API int qzDecompressCrc64 (QzSession_T *sess, const unsigned char *src, unsigned int *src_len, unsigned char *dest, unsigned int *dest_len, uint64_t *crc)`
- `QATZIP_API int qzDecompressCrc64Ext (QzSession_T *sess, const unsigned char *src, unsigned int *src_len, unsigned char *dest, unsigned int *dest_len, uint64_t *crc, uint64_t *ext_rc)`
- `QATZIP_API int qzDecompressWithMetadataExt (QzSession_T *sess, const unsigned char *src, unsigned int *src_len, unsigned char *dest, unsigned int *dest_len, uint64_t *ext_rc, QzMetadataBlob_T *metadata, uint32_t hw_buff_sz_override)`
- `QATZIP_API int qzDecompress2 (QzSession_T *sess, const unsigned char *src, unsigned int *src_len, unsigned char *dest, unsigned int *dest_len, qzAsyncCallbackFn callback, void *cb_tag)`
- `QATZIP_API int qzDecompress2Crc (QzSession_T *sess, const unsigned char *src, unsigned int *src_len, unsigned char *dest, unsigned int *dest_len, unsigned long *crc, qzAsyncCallbackFn callback, void *cb_tag)`
- `QATZIP_API int qzTeardownSession (QzSession_T *sess)`
- `QATZIP_API int qzClose (QzSession_T *sess)`
- `QATZIP_API int qzGetStatus (QzSession_T *sess, QzStatus_T *status)`
- `QATZIP_API unsigned int qzMaxCompressedLength (unsigned int src_sz, QzSession_T *sess)`
- `QATZIP_API int qzSetDefaults (QzSessionParams_T *defaults)`
- `QATZIP_API int qzSetDefaultsDeflate (QzSessionParamsDeflate_T *defaults)`
- `QATZIP_API int qzSetDefaultsLZ4 (QzSessionParamsLZ4_T *defaults)`
- `QATZIP_API int qzSetDefaultsLZ4S (QzSessionParamsLZ4S_T *defaults)`
- `QATZIP_API int qzGetDefaults (QzSessionParams_T *defaults)`
- `QATZIP_API int qzGetDefaultsDeflate (QzSessionParamsDeflate_T *defaults)`

- QATZIP\_API int qzGetDefaultsLZ4 (QzSessionParamsLZ4\_T \*defaults)
- QATZIP\_API int qzGetDefaultsLZ4S (QzSessionParamsLZ4S\_T \*defaults)
- QATZIP\_API void \* qzMalloc (size\_t sz, int numa, int force\_pinned)
- QATZIP\_API int qzAllocateMetadata (QzMataDataBlob\_T \*metadata, size\_t data\_size, uint32\_t hw\_buff\_sz)
- QATZIP\_API void qzFree (void \*m)
- QATZIP\_API int qzFreeMetadata (QzMataDataBlob\_T metadata)
- QATZIP\_API int qzMmFindAddr (unsigned char \*a)
- QATZIP\_API int qzCompressStream (QzSession\_T \*sess, QzStream\_T \*strm, unsigned int last)
- QATZIP\_API int qzDecompressStream (QzSession\_T \*sess, QzStream\_T \*strm, unsigned int last)
- QATZIP\_API int qzEndStream (QzSession\_T \*sess, QzStream\_T \*strm)
- QATZIP\_API int qzGetSoftwareComponentVersionList (QzSoftwareVersionInfo\_T \*api\_info, unsigned int \*num\_elem)
- QATZIP\_API int qzGetSoftwareComponentCount (unsigned int \*num\_elem)
- QATZIP\_API int qzGetSessionCrc64Config (QzSession\_T \*sess, QzCrc64Config\_T \*crc64\_config)
- QATZIP\_API int qzSetSessionCrc64Config (QzSession\_T \*sess, QzCrc64Config\_T \*crc64\_config)
- QATZIP\_API int qzMataDataBlockRead (uint32\_t block\_num, QzMataDataBlob\_T metadata, uint32\_t \*block\_offset, uint32\_t \*block\_size, uint32\_t \*block\_flags, uint32\_t \*block\_hash)
- QATZIP\_API int qzMataDataBlockWrite (uint32\_t block\_num, QzMataDataBlob\_T metadata, uint32\_t \*block\_offset, uint32\_t \*block\_size, uint32\_t \*block\_flags, uint32\_t \*block\_hash)

## 6.1.1 Macro Definition Documentation

### 6.1.1.1 MIN

```
#define MIN(
    a,
    b ) (( (a) < (b) ) ? (a) : (b))
```

### 6.1.1.2 QATZIP\_API

```
#define QATZIP_API
```

These macros define how the project will be built QATZIP\_LINK\_DLL must be defined if linking the DLL QATZIP\_P\_BUILD\_DLL must be defined when building a DLL No definition required if building the project as static library

### 6.1.1.3 QATZIP\_API\_VERSION

```
#define QATZIP_API_VERSION
```

**Value:**

```
(QATZIP_API_VERSION_NUM_MAJOR * 10000 +
    QATZIP_API_VERSION_NUM_MINOR * 100)
```

#### 6.1.1.4 QZ\_BUF\_ERROR

```
#define QZ_BUF_ERROR (-3)
```

Insufficient buffer error

#### 6.1.1.5 QZ\_COMP\_ALGOL\_DEFAULT

```
#define QZ_COMP_ALGOL_DEFAULT QZ_DEFLATE
```

#### 6.1.1.6 QZ\_COMP\_LEVEL\_DEFAULT

```
#define QZ_COMP_LEVEL_DEFAULT 1
```

#### 6.1.1.7 QZ\_COMP\_THRESHOLD\_DEFAULT

```
#define QZ_COMP_THRESHOLD_DEFAULT 1024
```

#### 6.1.1.8 QZ\_COMP\_THRESHOLD\_MINIMUM

```
#define QZ_COMP_THRESHOLD_MINIMUM 128
```

#### 6.1.1.9 QZ\_COMPRESSED\_SZ\_OF\_EMPTY\_FILE

```
#define QZ_COMPRESSED_SZ_OF_EMPTY_FILE 34
```

#### 6.1.1.10 QZ\_DATA\_ERROR

```
#define QZ_DATA_ERROR (-4)
```

Input data was corrupted

#### 6.1.1.11 QZ\_DATA\_FORMAT\_DEFAULT

```
#define QZ_DATA_FORMAT_DEFAULT QZ_DEFLATE_GZIP_EXT
```

### 6.1.1.12 QZ\_DEFLATE

```
#define QZ_DEFLATE ((unsigned char)8)
```

used in gzip header to indicate deflate blocks and in session params

### 6.1.1.13 QZ\_DEFLATE\_COMP\_LVL\_MAXIMUM

```
#define QZ_DEFLATE_COMP_LVL_MAXIMUM (9)
```

### 6.1.1.14 QZ\_DEFLATE\_COMP\_LVL\_MAXIMUM\_Gen3

```
#define QZ_DEFLATE_COMP_LVL_MAXIMUM_Gen3 (12)
```

### 6.1.1.15 QZ\_DEFLATE\_COMP\_LVL\_MINIMUM

```
#define QZ_DEFLATE_COMP_LVL_MINIMUM (1)
```

### 6.1.1.16 QZ\_DIRECTION\_DEFAULT

```
#define QZ_DIRECTION_DEFAULT QZ_DIR_BOTH
```

### 6.1.1.17 QZ\_DISABLE\_SOFTWARE\_BACKUP

```
#define QZ_DISABLE_SOFTWARE_BACKUP ( _BackupVariable ) (_BackupVariable &= ~(1 << QZ_SW_BACKUP_BIT_POSITION))
```

SW backup/fallback disabled

### 6.1.1.18 QZ\_DISABLE\_SOFTWARE\_ONLY\_EXECUTION

```
#define QZ_DISABLE_SOFTWARE_ONLY_EXECUTION ( _BackupVariable ) (_BackupVariable &= ~(1 << QZ_SW_FORCE_SW_BIT_POSITION))
```

Disable SW only compression/decompression operations

---

### 6.1.1.19 QZ\_DUPLICATE

```
#define QZ_DUPLICATE (1)
```

Can not process function again. No failure

### 6.1.1.20 QZ\_ENABLE\_SOFTWARE\_BACKUP

```
#define QZ_ENABLE_SOFTWARE_BACKUP (  
    _BackupVariable ) (_BackupVariable |= (1 << QZ_SW_BACKUP_BIT_POSITION))
```

SW backup/fallback enabled

### 6.1.1.21 QZ\_ENABLE\_SOFTWARE\_ONLY\_EXECUTION

```
#define QZ_ENABLE_SOFTWARE_ONLY_EXECUTION (  
    _BackupVariable ) (_BackupVariable |= (1 << QZ_SW_FORCESW_BIT_POSITION))
```

Force SW to perform all compression/decompression operations

### 6.1.1.22 QZ\_FAIL

```
#define QZ_FAIL (-2)
```

Unspecified error

### 6.1.1.23 QZ\_FORCE\_SW

```
#define QZ_FORCE_SW (2)
```

Using SW: Switch to software because of previous block

### 6.1.1.24 QZ\_HUFF\_HDR\_DEFAULT

```
#define QZ_HUFF_HDR_DEFAULT QZ_DYNAMIC_HDR
```

### 6.1.1.25 QZ\_HW\_BUFF\_MAX\_SZ

```
#define QZ_HW_BUFF_MAX_SZ (512*1024)
```

**6.1.1.26 QZ\_HW\_BUFF\_MAX\_SZ\_Gen3**

```
#define QZ_HW_BUFF_MAX_SZ_Gen3 (2*1024*1024*1024U)
```

**6.1.1.27 QZ\_HW\_BUFF\_MIN\_SZ**

```
#define QZ_HW_BUFF_MIN_SZ (1*1024)
```

**6.1.1.28 QZ\_HW\_BUFF\_SZ**

```
#define QZ_HW_BUFF_SZ (64*1024)
```

**6.1.1.29 QZ\_HW\_BUFF\_SZ\_Gen3**

```
#define QZ_HW_BUFF_SZ_Gen3 (1*1024*1024)
```

**6.1.1.30 QZ\_HW\_TIMEOUT**

```
#define QZ_HW_TIMEOUT( ret, ext_rc ) (!ret && (ext_rc & QZ_TIMEOUT_MASK))
```

**6.1.1.31 QZ\_INTEG**

```
#define QZ_INTEG (-100)
```

Integrity checked failed

**6.1.1.32 QZ\_LOW\_DEST\_MEM**

```
#define QZ_LOW_DEST_MEM (15)
```

Using SW: Not enough pinned memory for dest buffer

### 6.1.1.33 QZ\_LOW\_MEM

```
#define QZ_LOW_MEM (14)
```

Using SW: Not enough pinned memory

### 6.1.1.34 QZ\_LZ4

```
#define QZ_LZ4 ((unsigned char)'4')
```

### 6.1.1.35 QZ\_LZ4s

```
#define QZ_LZ4s ((unsigned char)'s')
```

### 6.1.1.36 QZ\_LZS\_COMP\_LVL\_MAXIMUM

```
#define QZ_LZS_COMP_LVL_MAXIMUM (12)
```

### 6.1.1.37 QZ\_LZS\_COMP\_LVL\_MINIMUM

```
#define QZ_LZS_COMP_LVL_MINIMUM (1)
```

### 6.1.1.38 QZ\_MAX\_ALGORITHMS

```
#define QZ_MAX_ALGORITHMS ((int)255)
```

### 6.1.1.39 QZ\_MAX\_FORK\_DEFAULT

```
#define QZ_MAX_FORK_DEFAULT 3
```

### 6.1.1.40 QZ\_METADATA\_OVERFLOW

```
#define QZ_METADATA_OVERFLOW (-118)
```

Insufficient memory allocated for metadata

#### 6.1.1.41 QZ\_NO\_HW

```
#define QZ_NO_HW (11)
```

Using SW: No QAT HW detected

#### 6.1.1.42 QZ\_NO\_INST\_ATTACH

```
#define QZ_NO_INST_ATTACH (13)
```

Using SW: Could not attach to an instance

#### 6.1.1.43 QZ\_NO\_MDRV

```
#define QZ_NO_MDRV (12)
```

Using SW: No memory driver detected

#### 6.1.1.44 QZ\_NO\_SW\_AVAIL

```
#define QZ_NO_SW_AVAIL (-105)
```

Session may require software, but no software is available

#### 6.1.1.45 QZ\_NONE

```
#define QZ_NONE (100)
```

Device uninitialized

#### 6.1.1.46 QZ\_NOSW\_LOW\_MEM

```
#define QZ_NOSW_LOW_MEM (-104)
```

Not using SW: not enough pinned memory

#### 6.1.1.47 QZ\_NOSW\_NO\_HW

```
#define QZ_NOSW_NO_HW (-101)
```

Not using SW: No QAT HW detected

#### 6.1.1.48 QZ\_NOSW\_NO\_INST\_ATTACH

```
#define QZ_NOSW_NO_INST_ATTACH (-103)
```

Not using SW: Could not attach to instance

### 6.1.1.49 QZ\_NOSW\_NO\_MDRV

```
#define QZ_NOSW_NO_MDRV (-102)
```

Not using SW: No memory driver detected

### 6.1.1.50 QZ\_NOSW\_UNSUPPORTED\_FMT

```
#define QZ_NOSW_UNSUPPORTED_FMT (-116)
```

Not using SW: QAT device does not support data format

### 6.1.1.51 QZ\_NOT\_SUPPORTED

```
#define QZ_NOT_SUPPORTED (-200)
```

Request not supported

### 6.1.1.52 QZ\_OUT\_OF\_RANGE

```
#define QZ_OUT_OF_RANGE (-119)
```

Metadata block\_num specified is out of range

### 6.1.1.53 QZ\_PARAMS

```
#define QZ_PARAMS (-1)
```

Invalid parameter in function call

### 6.1.1.54 QZ\_POLL\_SLEEP\_DEFAULT

```
#define QZ_POLL_SLEEP_DEFAULT 10
```

### 6.1.1.55 QZ\_POST\_PROCESS\_ERROR

```
#define QZ_POST_PROCESS_ERROR (-117)
```

Using post process: post process callback encountered an error

### 6.1.1.56 QZ\_POST\_PROCESS\_FAIL

```
#define QZ_POST_PROCESS_FAIL( ret,  
                           ext_rc ) (ret && (ext_rc & QZ_POST_PROCESS_FAIL_MASK))
```

### 6.1.1.57 QZ\_POST\_PROCESS\_FAIL\_BIT

```
#define QZ_POST_PROCESS_FAIL_BIT (10)
```

### 6.1.1.58 QZ\_POST\_PROCESS\_FAIL\_MASK

```
#define QZ_POST_PROCESS_FAIL_MASK (1 << QZ_POST_PROCESS_FAIL_BIT)
```

### 6.1.1.59 QZ\_REQ\_THRESHOLD\_DEFAULT

```
#define QZ_REQ_THRESHOLD_DEFAULT QZ_REQ_THRESHOLD_MAXIMUM
```

### 6.1.1.60 QZ\_REQ\_THRESHOLD\_MAXIMUM

```
#define QZ_REQ_THRESHOLD_MAXIMUM NUM_BUFF
```

### 6.1.1.61 QZ\_REQ\_THRESHOLD\_MINIMUM

```
#define QZ_REQ_THRESHOLD_MINIMUM 1
```

### 6.1.1.62 QZ\_STRM\_BUFF\_MAX\_SZ

```
#define QZ_STRM_BUFF_MAX_SZ (2*1024*1024 - 5*1024)
```

### 6.1.1.63 QZ\_STRM\_BUFF\_MIN\_SZ

```
#define QZ_STRM_BUFF_MIN_SZ (1*1024)
```

### 6.1.1.64 QZ\_STRM\_BUFF\_SZ\_DEFAULT

```
#define QZ_STRM_BUFF_SZ_DEFAULT QZ_HW_BUFF_SZ
```

### 6.1.1.65 QZ\_SW\_BACKUP\_DEFAULT

```
#define QZ_SW_BACKUP_DEFAULT 1
```

### 6.1.1.66 QZ\_SW\_EXECUTION

```
#define QZ_SW_EXECUTION(  
    ret,  
    ext_rc ) (!ret && (ext_rc & QZ_SW_EXECUTION_MASK))
```

### 6.1.1.67 QZ\_SW\_EXECUTION\_MASK

```
#define QZ_SW_EXECUTION_MASK (1 << QZ_SW_EXECUTION_BIT)
```

### 6.1.1.68 QZ\_SW\_FORCESW\_BIT\_POSITION

```
#define QZ_SW_FORCESW_BIT_POSITION (1)
```

### 6.1.1.69 QZ\_TIMEOUT

```
#define QZ_TIMEOUT (-5)
```

Operation timed out

### 6.1.1.70 QZ\_TIMEOUT\_BIT

```
#define QZ_TIMEOUT_BIT (8)
```

### 6.1.1.71 QZ\_TIMEOUT\_MASK

```
#define QZ_TIMEOUT_MASK (1 << QZ_TIMEOUT_BIT)
```

### 6.1.1.72 QZ\_UNSUPPORTED\_FMT

```
#define QZ_UNSUPPORTED_FMT (16)
```

Using SW: QAT device does not support data format

### 6.1.1.73 QZ\_WAIT\_CNT\_THRESHOLD\_DEFAULT

```
#define QZ_WAIT_CNT_THRESHOLD_DEFAULT 8
```

### 6.1.1.74 QZ\_ZSTD

```
#define QZ_ZSTD ((unsigned char)'Z')
```

## 6.1.2 Typedef Documentation

### 6.1.2.1 QzSessionParamsCommon\_T

```
typedef struct QzSessionParamsCommon_S QzSessionParamsCommon_T
```

### 6.1.2.2 QzSessionParamsDeflate\_T

```
typedef struct QzSessionParamsDeflate_S QzSessionParamsDeflate_T
```

### 6.1.2.3 QzSessionParamsLZ4\_T

```
typedef struct QzSessionParamsLZ4_S QzSessionParamsLZ4_T
```

### 6.1.2.4 QzSessionParamsLZ4S\_T

```
typedef struct QzSessionParamsLZ4S_S QzSessionParamsLZ4S_T
```

### 6.1.2.5 QzSoftwareVersionInfo\_T

```
typedef struct QzSoftwareVersionInfo_S QzSoftwareVersionInfo_T
```

## 6.1.3 Function Documentation

### 6.1.3.1 qzCompress2Crc()

```
QATZIP_API int qzCompress2Crc (
    QzSession_T * sess,
    const unsigned char * src,
    unsigned int * src_len,
    unsigned char * dest,
    unsigned int * dest_len,
    unsigned int last,
    unsigned long * crc,
    qzAsyncCallbackFn callback,
    void * cb_tag )
```

### 6.1.3.2 qzCompressCrc64()

```
QATZIP_API int qzCompressCrc64 (
    QzSession_T * sess,
    const unsigned char * src,
    unsigned int * src_len,
    unsigned char * dest,
    unsigned int * dest_len,
    unsigned int last,
    uint64_t * crc )
```

#### 6.1.3.3 qzCompressCrc64Ext()

```
QATZIP_API int qzCompressCrc64Ext (
    QzSession_T * sess,
    const unsigned char * src,
    unsigned int * src_len,
    unsigned char * dest,
    unsigned int * dest_len,
    unsigned int last,
    uint64_t * crc,
    uint64_t * ext_rc )
```

#### 6.1.3.4 qzCompressCrcExt()

```
QATZIP_API int qzCompressCrcExt (
    QzSession_T * sess,
    const unsigned char * src,
    unsigned int * src_len,
    unsigned char * dest,
    unsigned int * dest_len,
    unsigned int last,
    unsigned long * crc,
    uint64_t * ext_rc )
```

#### 6.1.3.5 qzCompressExt()

```
QATZIP_API int qzCompressExt (
    QzSession_T * sess,
    const unsigned char * src,
    unsigned int * src_len,
    unsigned char * dest,
    unsigned int * dest_len,
    unsigned int last,
    uint64_t * ext_rc )
```

#### 6.1.3.6 qzDecompress2Crc()

```
QATZIP_API int qzDecompress2Crc (
    QzSession_T * sess,
    const unsigned char * src,
    unsigned int * src_len,
    unsigned char * dest,
    unsigned int * dest_len,
    unsigned long * crc,
    qzAsyncCallbackFn callback,
    void * cb_tag )
```

### 6.1.3.7 qzDecompressCrc64()

```
QATZIP_API int qzDecompressCrc64 (
    QzSession_T * sess,
    const unsigned char * src,
    unsigned int * src_len,
    unsigned char * dest,
    unsigned int * dest_len,
    uint64_t * crc )
```

### 6.1.3.8 qzDecompressCrc64Ext()

```
QATZIP_API int qzDecompressCrc64Ext (
    QzSession_T * sess,
    const unsigned char * src,
    unsigned int * src_len,
    unsigned char * dest,
    unsigned int * dest_len,
    uint64_t * crc,
    uint64_t * ext_rc )
```

### 6.1.3.9 qzDecompressCrcExt()

```
QATZIP_API int qzDecompressCrcExt (
    QzSession_T * sess,
    const unsigned char * src,
    unsigned int * src_len,
    unsigned char * dest,
    unsigned int * dest_len,
    unsigned long * crc,
    uint64_t * ext_rc )
```

### 6.1.3.10 qzDecompressExt()

```
QATZIP_API int qzDecompressExt (
    QzSession_T * sess,
    const unsigned char * src,
    unsigned int * src_len,
    unsigned char * dest,
    unsigned int * dest_len,
    uint64_t * ext_rc )
```

**6.1.3.11 qzGetDefaultsDeflate()**

```
QATZIP_API int qzGetDefaultsDeflate (
    QzSessionParamsDeflate_T * defaults )
```

**6.1.3.12 qzGetDefaultsLZ4()**

```
QATZIP_API int qzGetDefaultsLZ4 (
    QzSessionParamsLZ4_T * defaults )
```

**6.1.3.13 qzGetDefaultsLZ4S()**

```
QATZIP_API int qzGetDefaultsLZ4S (
    QzSessionParamsLZ4S_T * defaults )
```

**6.1.3.14 qzMaxCompressedLength()**

```
QATZIP_API unsigned int qzMaxCompressedLength (
    unsigned int src_sz,
    QzSession_T * sess )
```

**6.1.3.15 qzSetDefaultsDeflate()**

```
QATZIP_API int qzSetDefaultsDeflate (
    QzSessionParamsDeflate_T * defaults )
```

**6.1.3.16 qzSetDefaultsLZ4()**

```
QATZIP_API int qzSetDefaultsLZ4 (
    QzSessionParamsLZ4_T * defaults )
```

**6.1.3.17 qzSetDefaultsLZ4S()**

```
QATZIP_API int qzSetDefaultsLZ4S (
    QzSessionParamsLZ4S_T * defaults )
```

#### 6.1.3.18 qzSetupSessionDeflate()

```
QATZIP_API int qzSetupSessionDeflate (
    QzSession_T * sess,
    QzSessionParamsDeflate_T * params )
```

#### 6.1.3.19 qzSetupSessionLZ4()

```
QATZIP_API int qzSetupSessionLZ4 (
    QzSession_T * sess,
    QzSessionParamsLZ4_T * params )
```

#### 6.1.3.20 qzSetupSessionLZ4S()

```
QATZIP_API int qzSetupSessionLZ4S (
    QzSession_T * sess,
    QzSessionParamsLZ4S_T * params )
```

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